



The Memory Effect and Its Implications on Web QoE Modeling

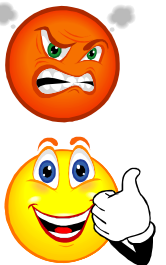
Tobias Hoßfeld^{1,2}, Sebastian Biedermann¹, Raimund Schatz²,
Alexander Egger², Sebastian Egger², Markus Fiedler³

Trend towards Quality of Experience

- ▶ Increasing competition among Telco's and ISPs, among application and service providers, among cloud providers
- ▶ Keep customers happy, attract new customers
- ➔ **Quality** as key differentiator, but only as **experienced by end user**

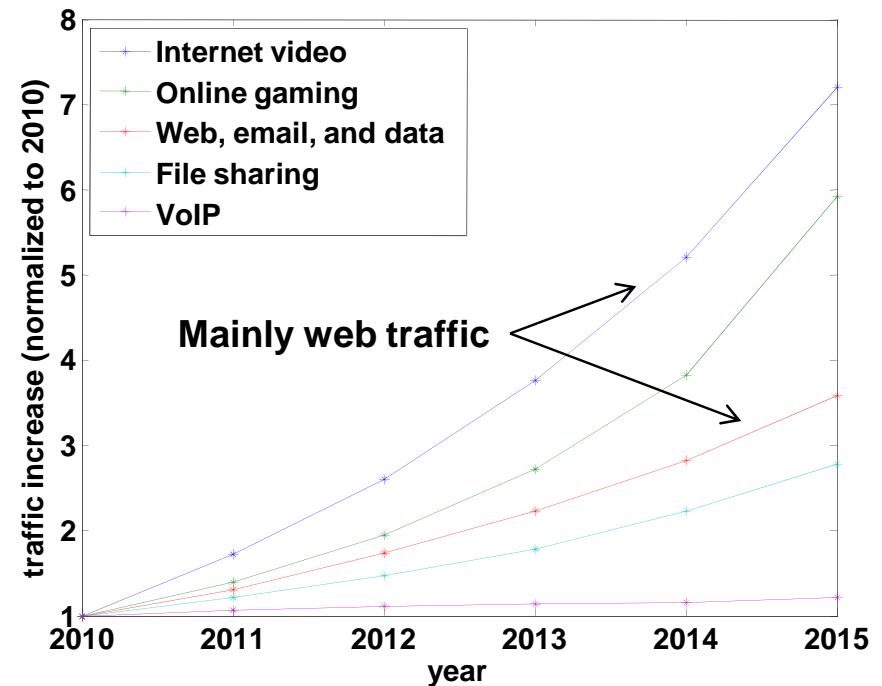
- ▶ Shift from Quality of service (QoS) to Quality of Experience (QoE)
 - QoS: packet loss, delay, jitter, ...
 - QoE: subjective experience/satisfaction of users of a service
- ▶ *Example:* VoIP user interested in speech quality
web user interested in short page load times

- ▶ What are relevant **QoE influence factors**?
- ▶ How to integrate key influence factors in appropriate **QoE models**?



QoE Model for Web Browsing

- ▶ Importance of web traffic is increasing
- ▶ Related work on QoE mainly covers multimedia applications
- ▶ Scenario: User downloads several web pages within a session
- ▶ But: Random test sequences according to standardization
- ➔ **Lack of web QoE models including quality changes over time**



Source: Cisco Visual Networking Index: Forecast and Methodology, 2010-2015

Contribution:

- ▶ **Subjective user study** on web browsing with quality changes
- ▶ Identification of **memory effect** as relevant QoE influence factors
- ▶ Integration of key influence factors in appropriate **QoE models**

Agenda

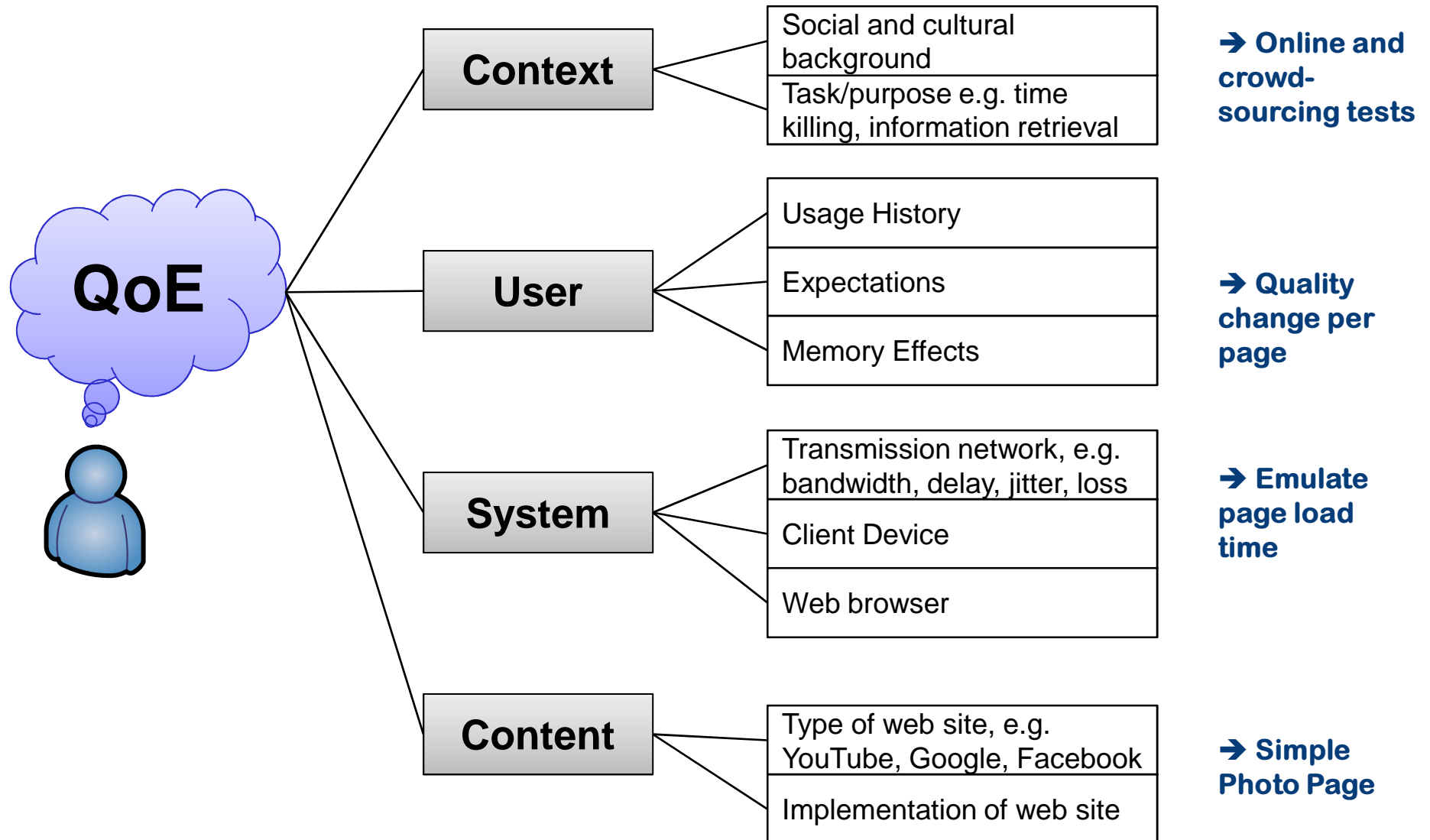
- ▶ Conducted Subjective User Study
 - QoE Influence Factors, Design of Study
 - Implementation and Measurement Setup

- ▶ Statistical Analysis of User Ratings
 - Page Load Times, Memory Effect
 - Key QoE Influence Factor via Support Vector Machines

- ▶ Implications on QoE Models
 - Iterative Regression Model
 - Hidden Memory Markov Model

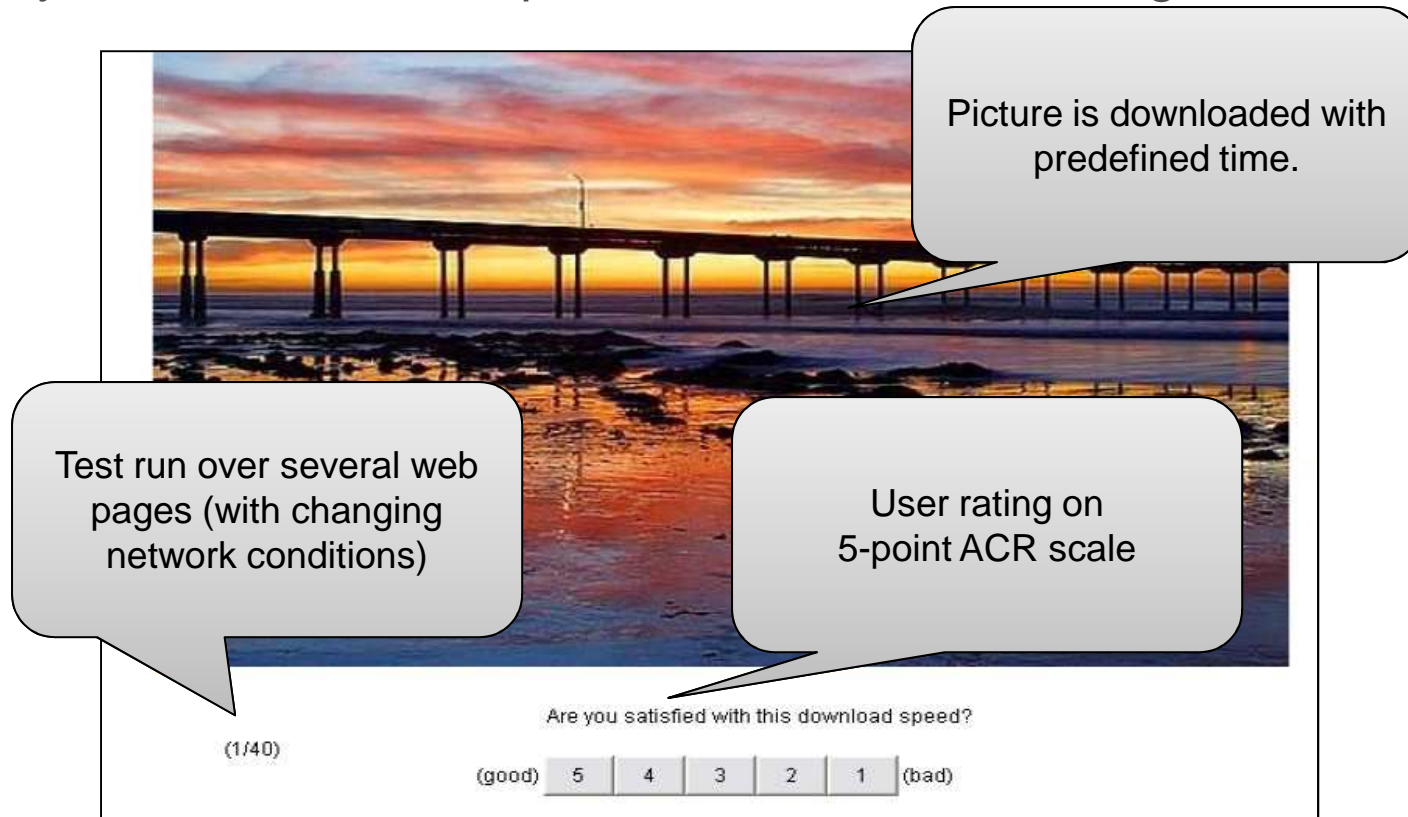
- ▶ Conclusions and Outlook

QoE Influence Factors for Web Browsing



Methodology: Subjective User Studies

- ▶ Subjective user tests required due to lack of existing studies

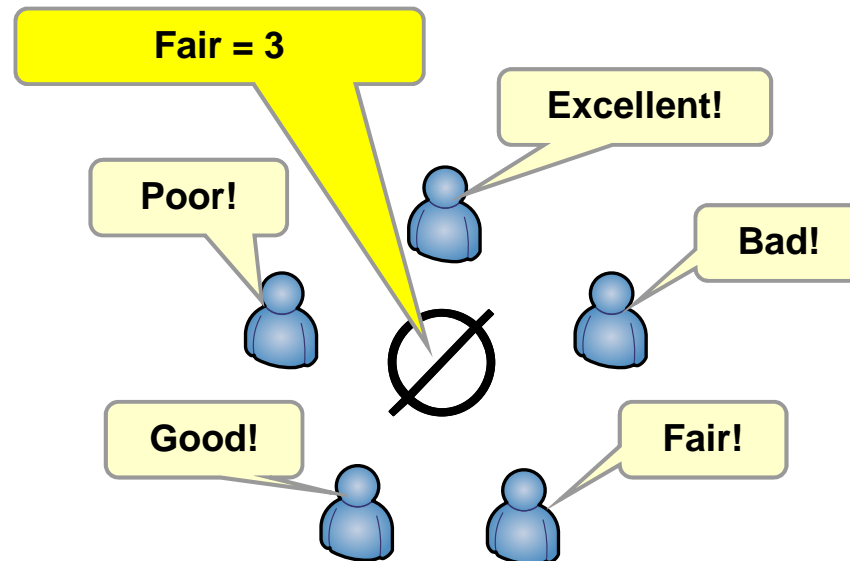


- ▶ Laboratory tests to get first insights, delay via traffic shaper
- ▶ Online tests to reach more users, local applet with def. page load times

Quantifying Quality of an Experience

Mean Opinion Score (MOS): numerical indication of the perceived quality of received media after compression and/or transmission

MOS	Quality	Impairment
5	Excellent	Imperceptible
4	Good	Perceptible
3	Fair	Slightly annoying
2	Poor	Annoying
1	Bad	Very annoying

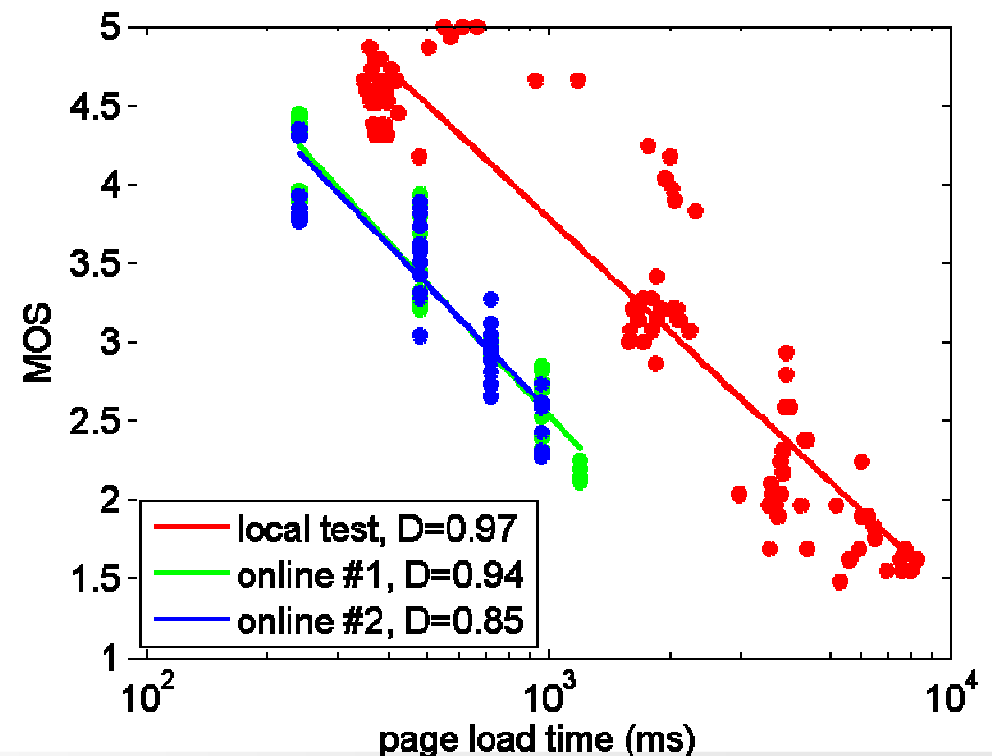


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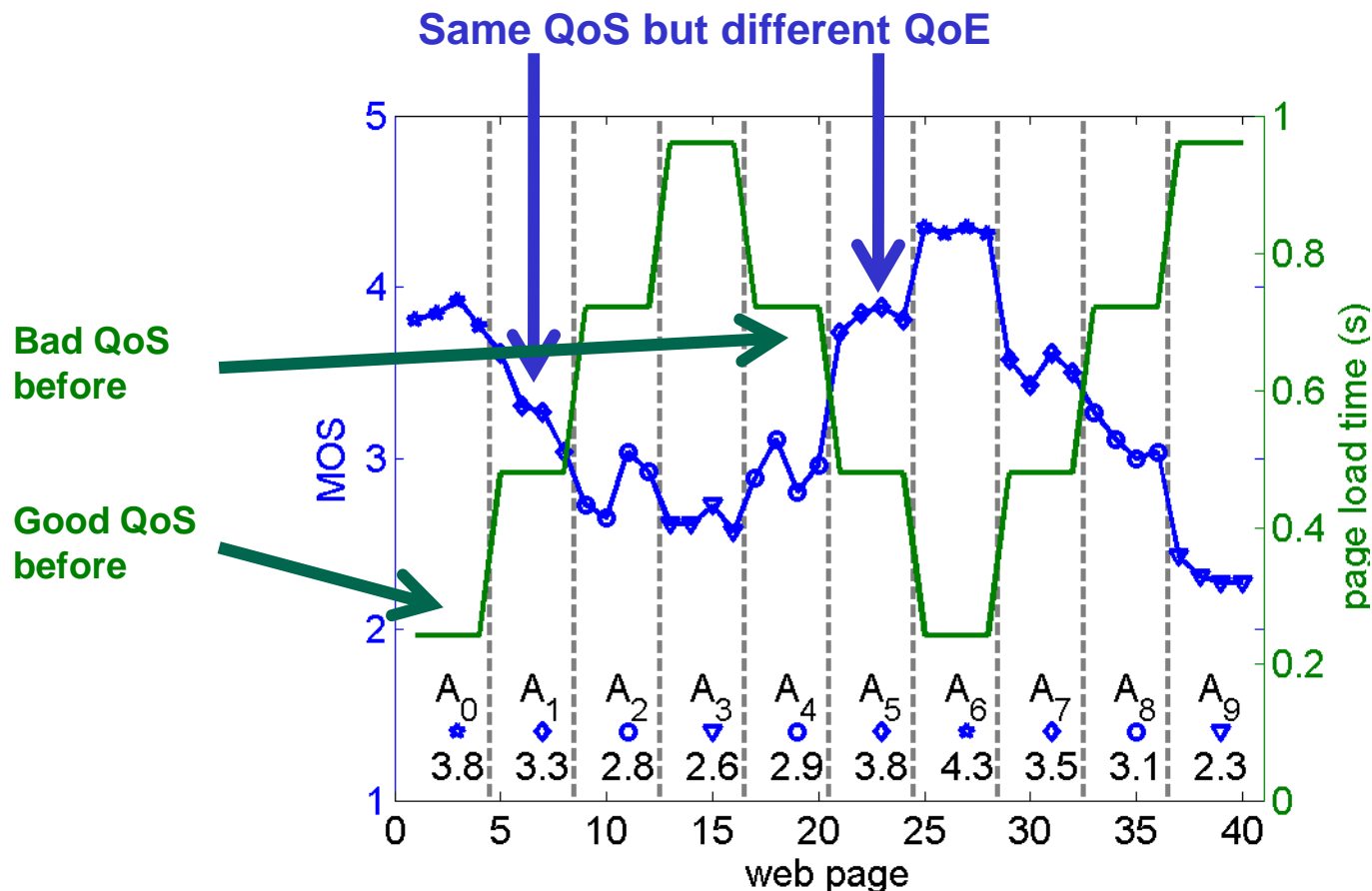
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Impact of Page Load Times on QoE

- ▶ Models from literature for mapping current QoS to QoE
 - **IQX hypothesis** when using network parameters like bandwidth
[Hoßfeld, Fiedler, Tran-Gia, ITC 2007]
 $QoE(x) = a \exp(-b x) + c$
 - **Weber-Fechner law** from psychophysics when using page load time as QoS parameter
[Reichl et al., ICC 2010]
 $QoE(x) = a \ln(b x)$
- ▶ But: strong deviations from model observable
- Only current QoS is considered
- **Temporal effects** have to be included



The Memory Effect

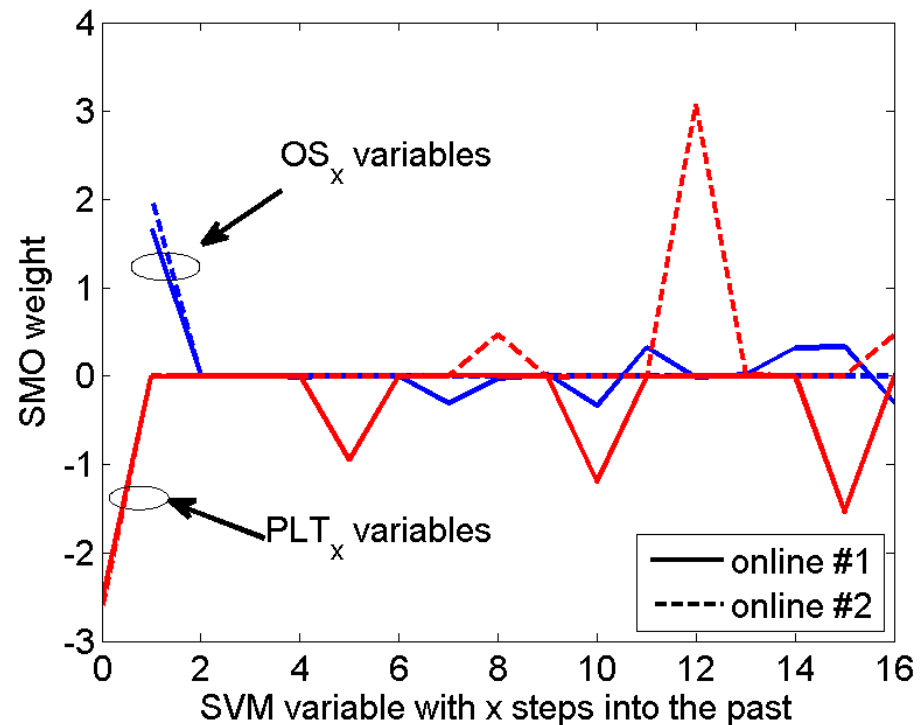


- ▶ Web pages with same page load time have different QoE, depending on previous QoS conditions
- ▶ Exponential decays/increase after quality changes

Is Memory Effect a Relevant QoE Influence Factor?

- ▶ Investigation with correlation analysis and machine learning
- ▶ Support vector machine decide two-class problems → user ratings are separated into 'good quality' and 'bad quality'
- ▶ Implementation of SMO (Sequential Minimal Optimization) in WEKA machine learning software for analysis

- QoE from **previous web site** has relevant impact on QoE
- Memory effect as dominant as technical influences (PLT)
- Only **last QoE** has to be considered



Agenda

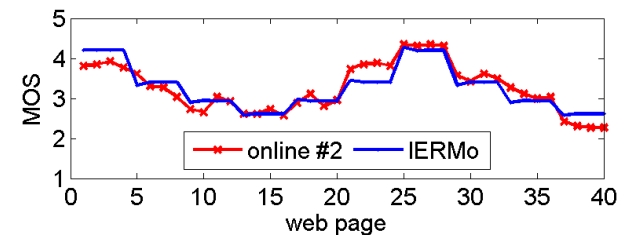
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Memory has to be included in QoE Models

- ▶ Support Vector Machines
 - Consider previous experiences as own variables
 - Weighting factors indicate ‘importance’ of variables

- ▶ Exponential iterative regressions
 - Weber-Fechner law yields $f(PLT)$
 - Considering previous QoE via iteration

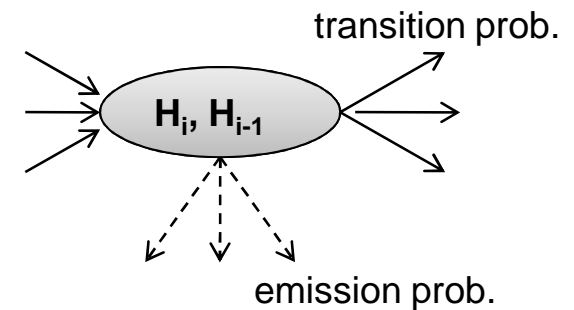
$$MOS_i = f(PLT_i) - \omega e^{-j} \cdot (MOS_{i-1} - f(PLT_i))$$



- ▶ Markov models
 - are memoryless,
 - but can include memory by appropriate state space

Hidden Memory Markov Model

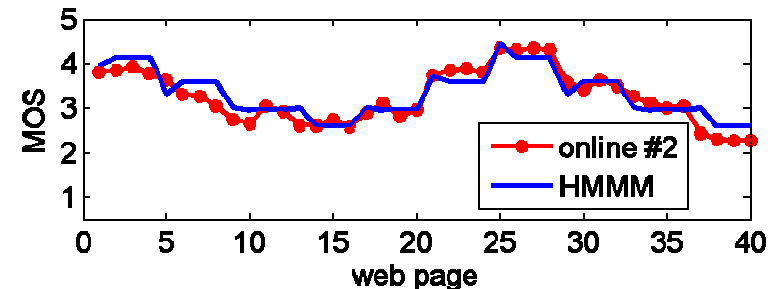
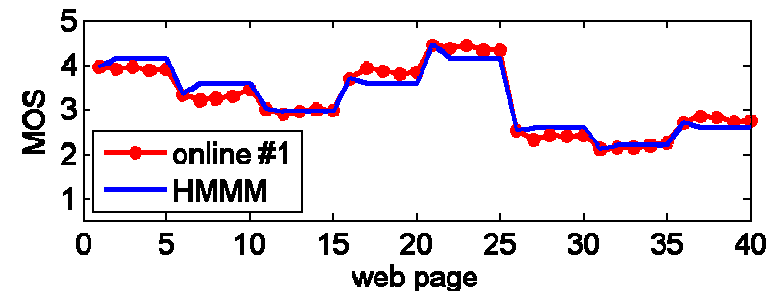
- ▶ Describe the QoE with a Hidden Markov Model (HMMM)
 - Page load time as hidden state
 - QoE i.e. user ratings as emission



- ▶ Sequence of web pages with page load times x_j is extended to series of pairs (x_j, x_{j-1})
- ▶ Page load times are **discretized**

$$H_i = \begin{cases} 1 & \text{if } x_i = \min_i x_i \\ \left\lceil \frac{x_i - \min_i x_i}{\max_i x_i - \min_i x_i} \cdot M \right\rceil & \text{otherwise} \end{cases}$$

- ▶ **2D-State space** of HMMM is (H_j, H_{j-1})
- ▶ Transition and emission probabilities derived from user studies



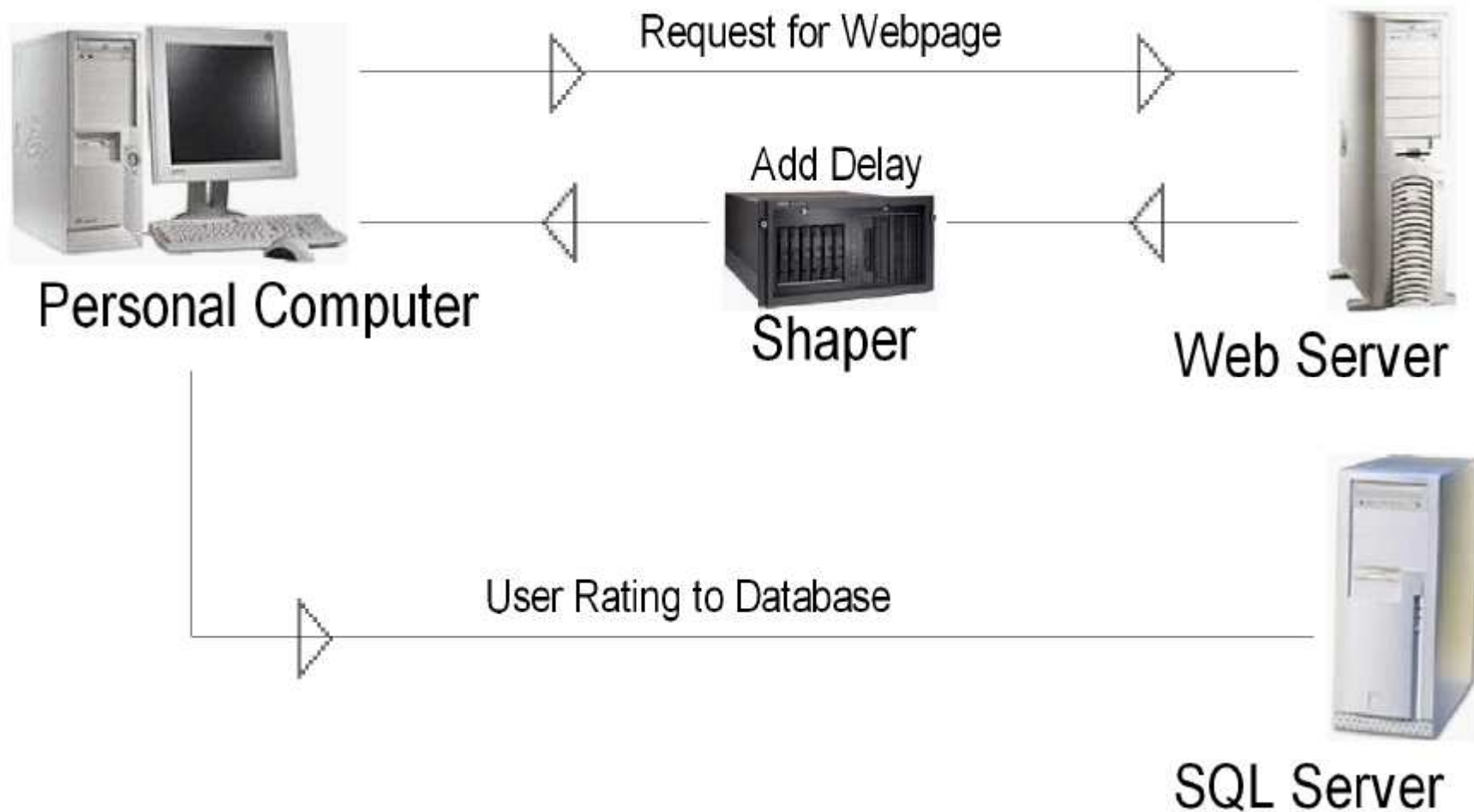
Conclusions

- ▶ Time dynamics of human perception for web QoE analyzed
- ▶ Designed and conducted subjective user study on web browsing
- ▶ Identification of memory effect as relevant QoE influence factors
- ▶ Integration of key influence factors in appropriate QoE models
 - Support vector machines with additional 'past' variables
 - Weber-Fechner law with iterative exponential regressions
 - Hidden Markov model by increasing state space
- ▶ Consequences
 - QoE model available for performance evaluation, measurement studies, subjective user surveys
 - In case of unpredictable QoS: avoid memory effects (e.g. for QoE based traffic management, development of apps, etc.)
 - In general: Interdisciplinary research required

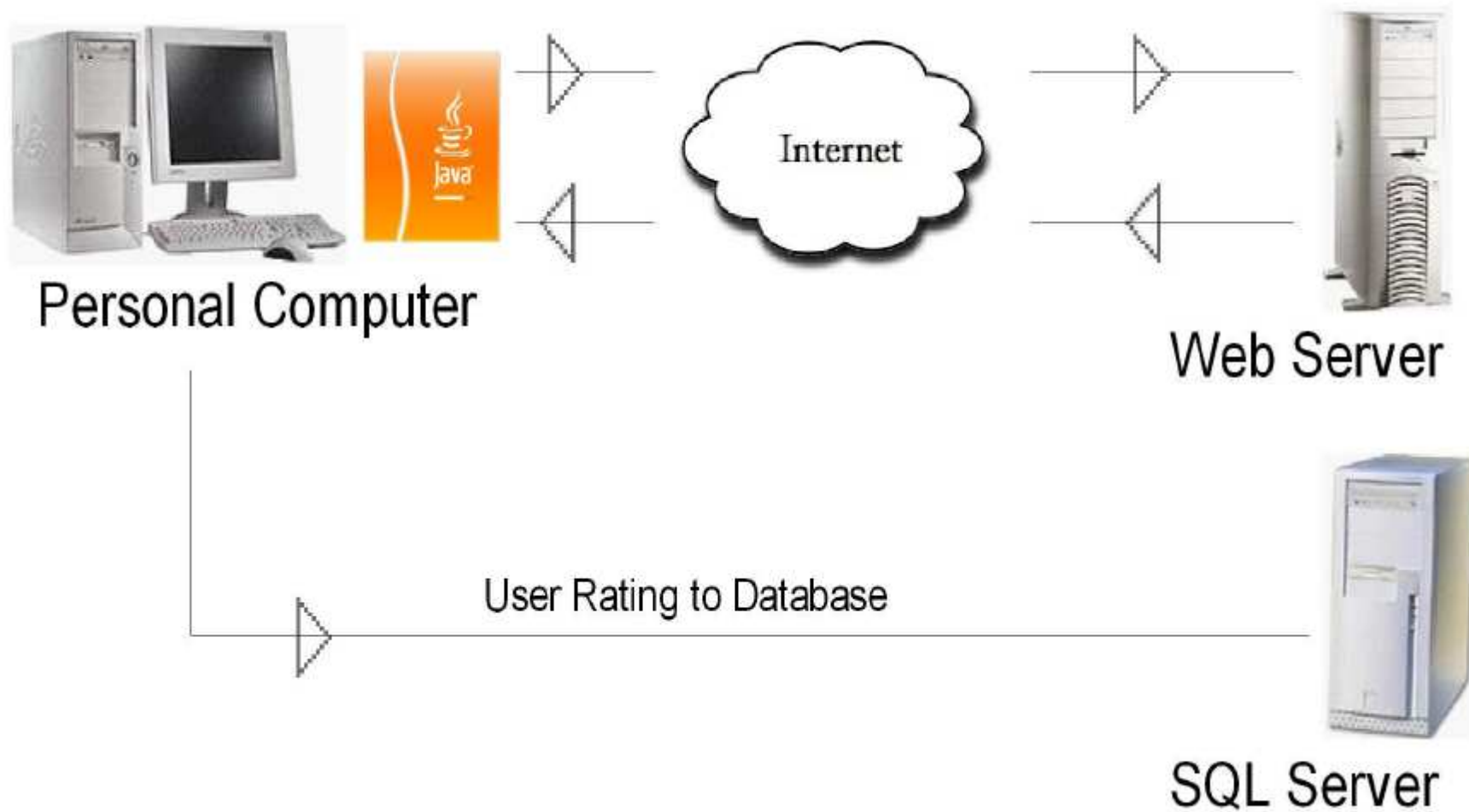


Questions?

Local Tests in Laboratory Environment



Online Tests with “Net-Sim-Applet”

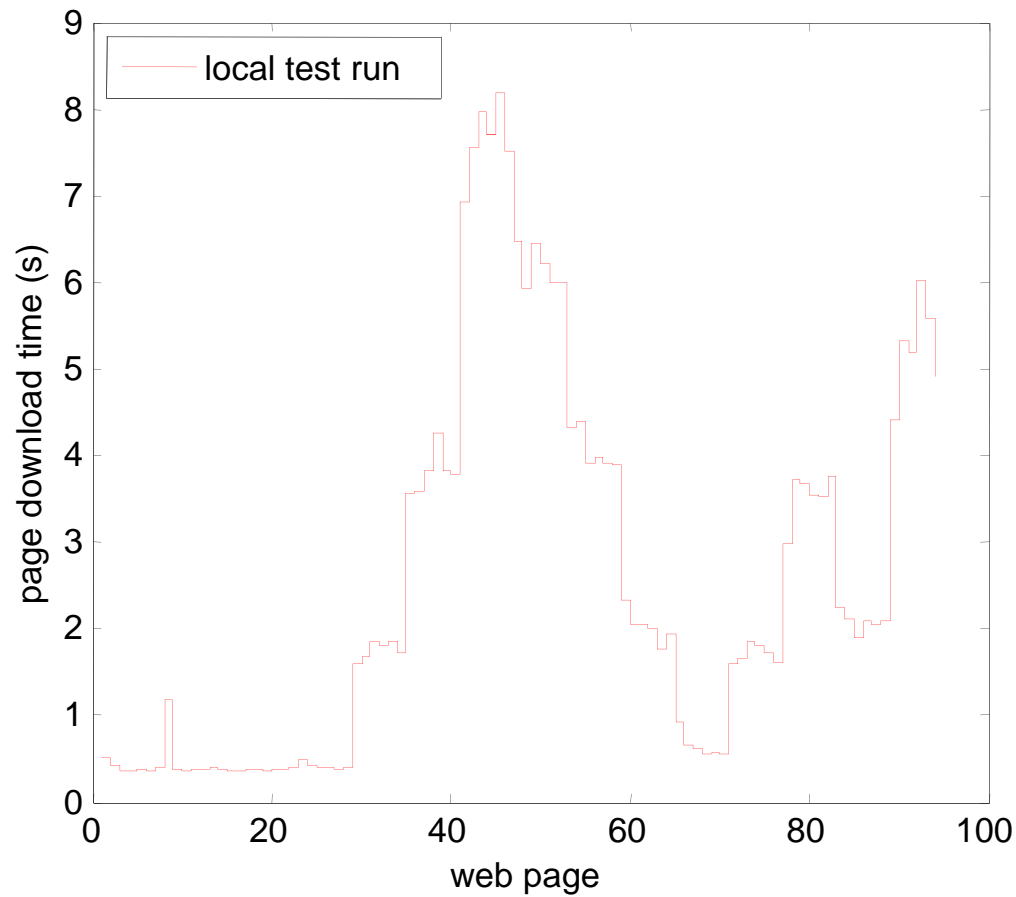


Statistics about the Conducted Experiments

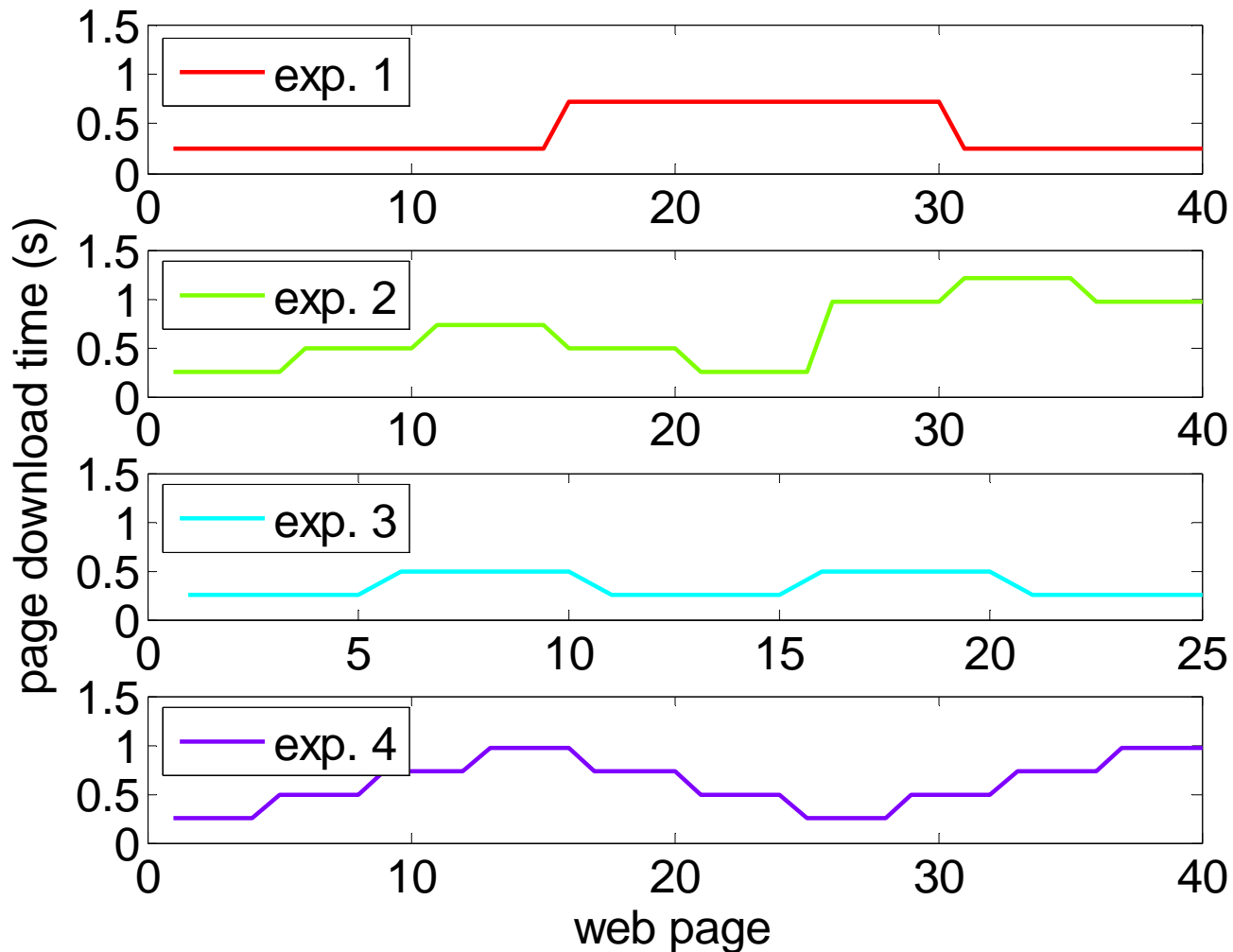
Exp. Id	#test users	X-point scale	#web pages	#changes of PLT	Min PLT (ms)	Mean PLT (ms)	Max PLT (ms)
0	29	3	93	21	348	2594	8184
1	12	3	40	2	240	420	720
2	72	5	40	7	240	660	1200
3	30	3	25	4	240	336	480
4	26	5	40	9	240	600	960
5	15	5	25	4	240	528	720

Local Test Run (Exp. 0)

- ▶ Page download times measured via TCPDump / HTTPFox



Online Test Runs



- ▶ Test memory effect
- ▶ Test several effects
- ▶ Test. exp. regressions
- ▶ Test several effects

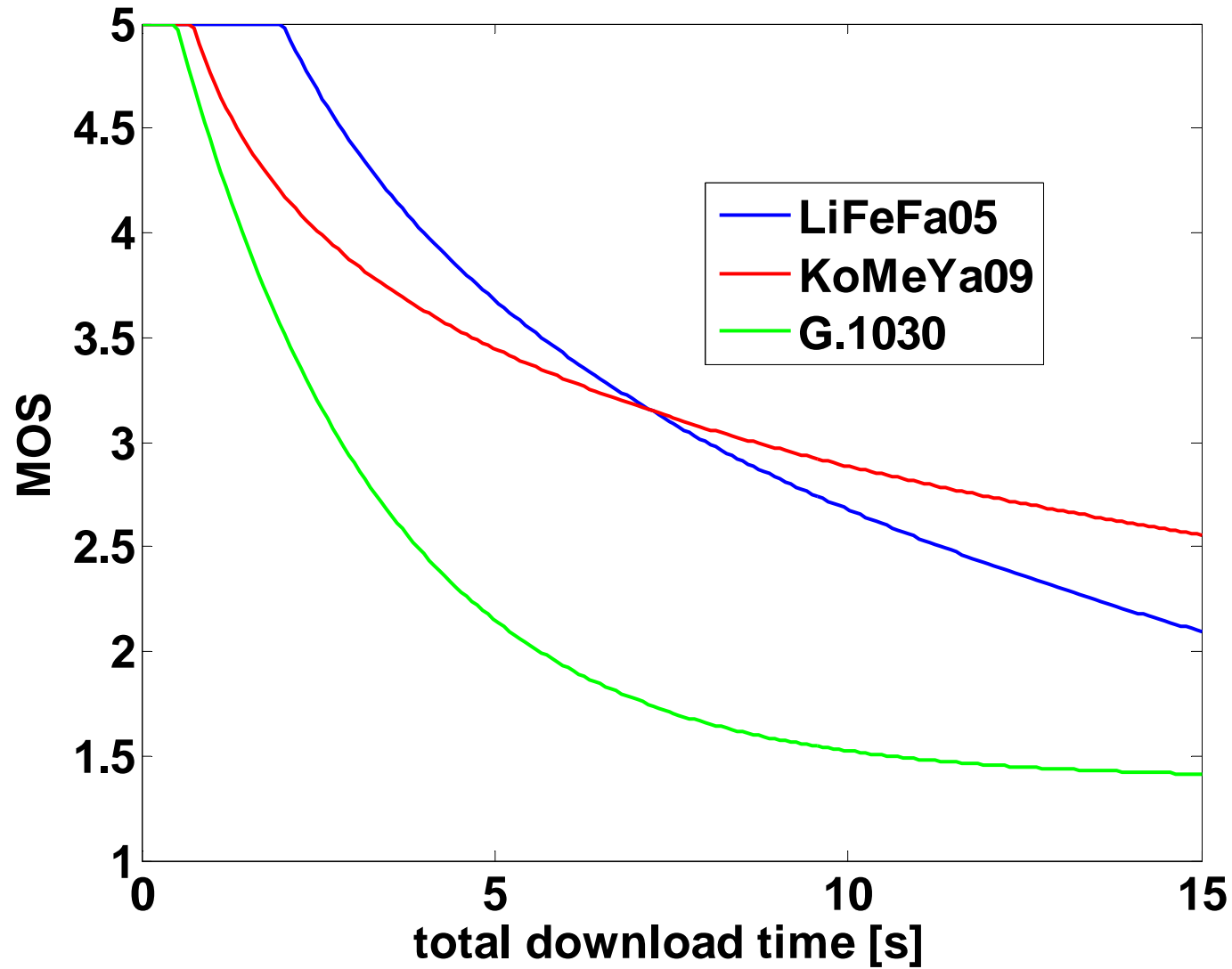
Agenda

- ▶ Existing QoE Models for Web Traffic
 - ▶ Measurement Settings
 - ▶ QoE Characteristics
 - ▶ Identification of User Groups
 - ▶ QoE Models

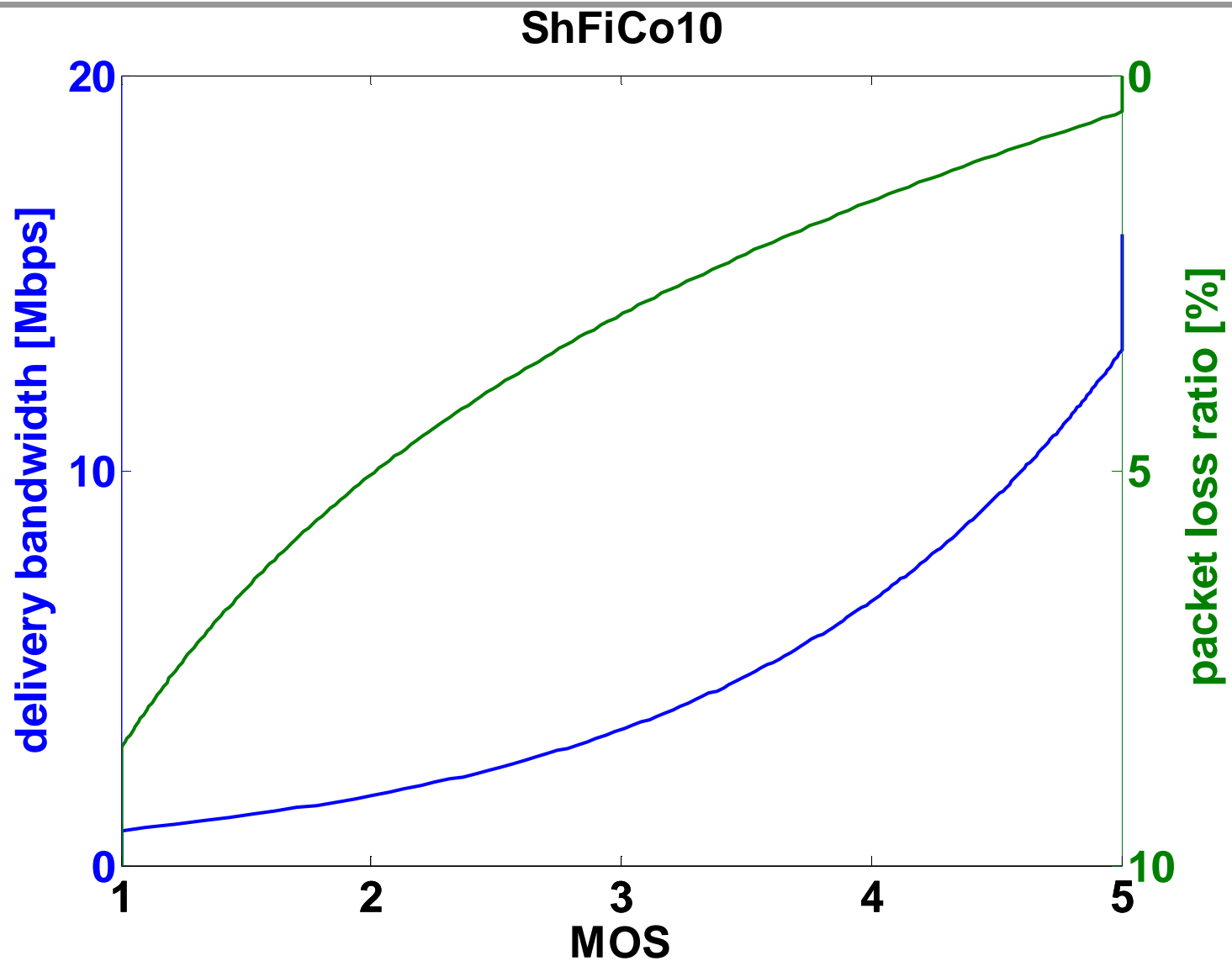
Existing QoE Models for Web Traffic

- ▶ Fidel Liberal, Armando Ferro, Jose Oscar Fajardo: “PQoS based model for assessing significance of providers statistically” (2005)
 - $MOS = 6 - \log_2(t)$, t : total download time [s]
- ▶ R.E. Kooij, R.D. van der Mei, R. Yang: “TCP and web browsing performance in case of bi-directional packet loss” (2009)
 - $MOS = 4.75 - 0.81\log(t)$, t : total download time [s]
- ▶ ITU-T Recommendation G.1030: “Estimating end-to-end performance in IP networks for data applications” (2005)
 - $MOS = 4.298 \cdot \exp(-0.347 \cdot t) + 1.390$, t : weighted session time [s]
- ▶ J. Shaikh, M. Fiedler, D. Collange, “Quality of Experience from user and network perspectives” (2010)
 - $MOS = 1.15 + 1.50 \ln(R)$, R : delivery bandwidth [Mbps]
 - $MOS = 5.50 \exp(-0.2L)$, L : packet loss ratio [%]
- ▶ **What’s missing? Psychological and temporal effects!**

QoE Related to Page Download Time



QoE Depending on Bandwidth and Loss

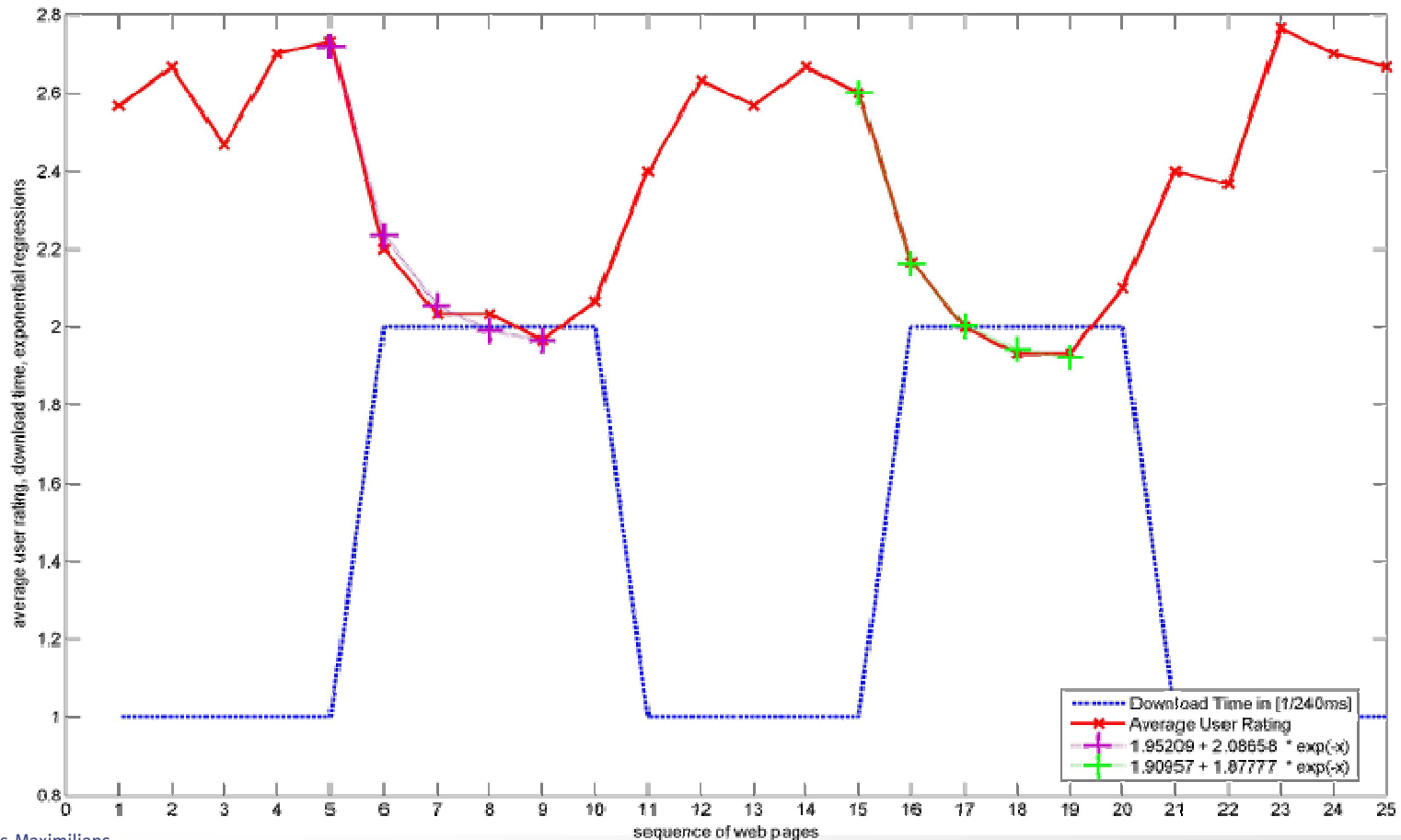


Overview on Test Runs

	<i>Local test-run</i>	<i>Online test-run</i>				
		01	02	03	04	05
Sensitivity	x					
Cognition of Changes	x		x			
Uncertainness	x					
'Get-bored'-effect	x					
Abort rate			x			
Memory Effect		x	x		x	
Cluster Analysis	x		x			
Exponential QoE Model	x		x	x		
Hidden Markov Model			x		x	x

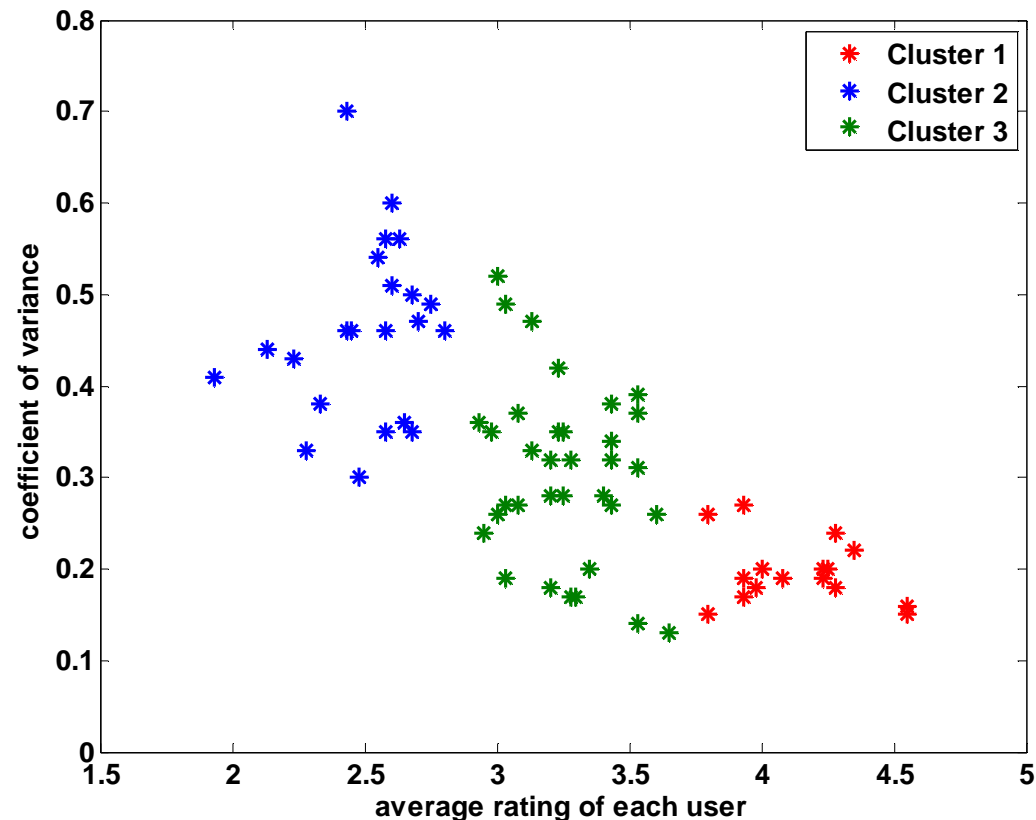
Exponential Regression

- ▶ Exponential decay / increase (similar to Raake, A. (2006a) *Short- and long-term packet loss behavior: towards speech quality prediction for arbitrary loss distributions*)

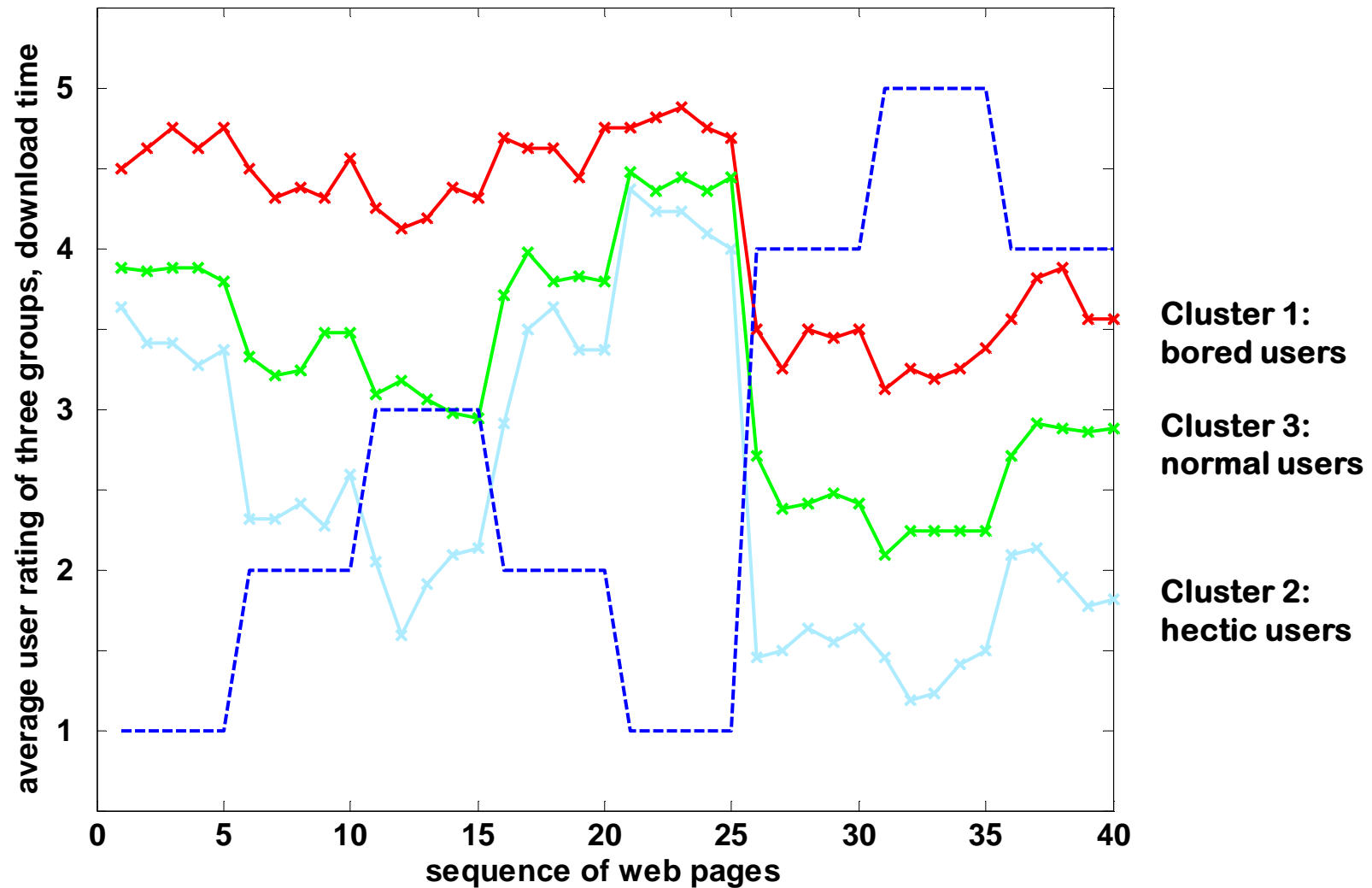


Simple Cluster Analysis

- ▶ For each user, the average rating and the coefficient of variation of the user ratings is calculated
- ▶ Cluster analysis with k-means algorithm (Matlab, RapidMiner)
- ▶ As input parameter, only these two parameters are used
- ▶ Simple approach is already sufficient to detect the different clusters

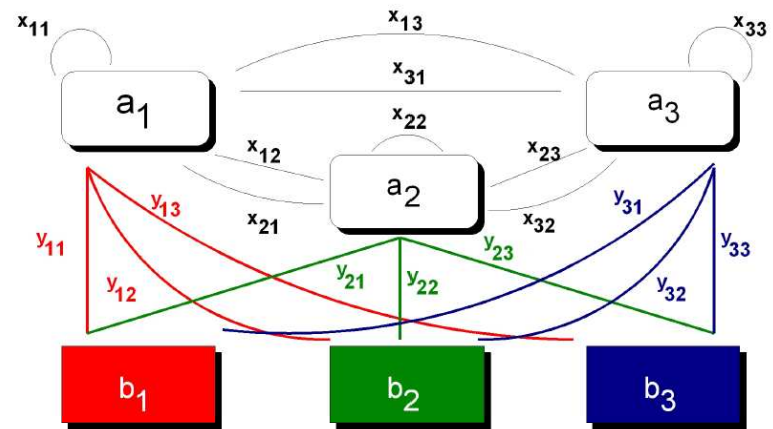


QoE Ratings for Different Clusters



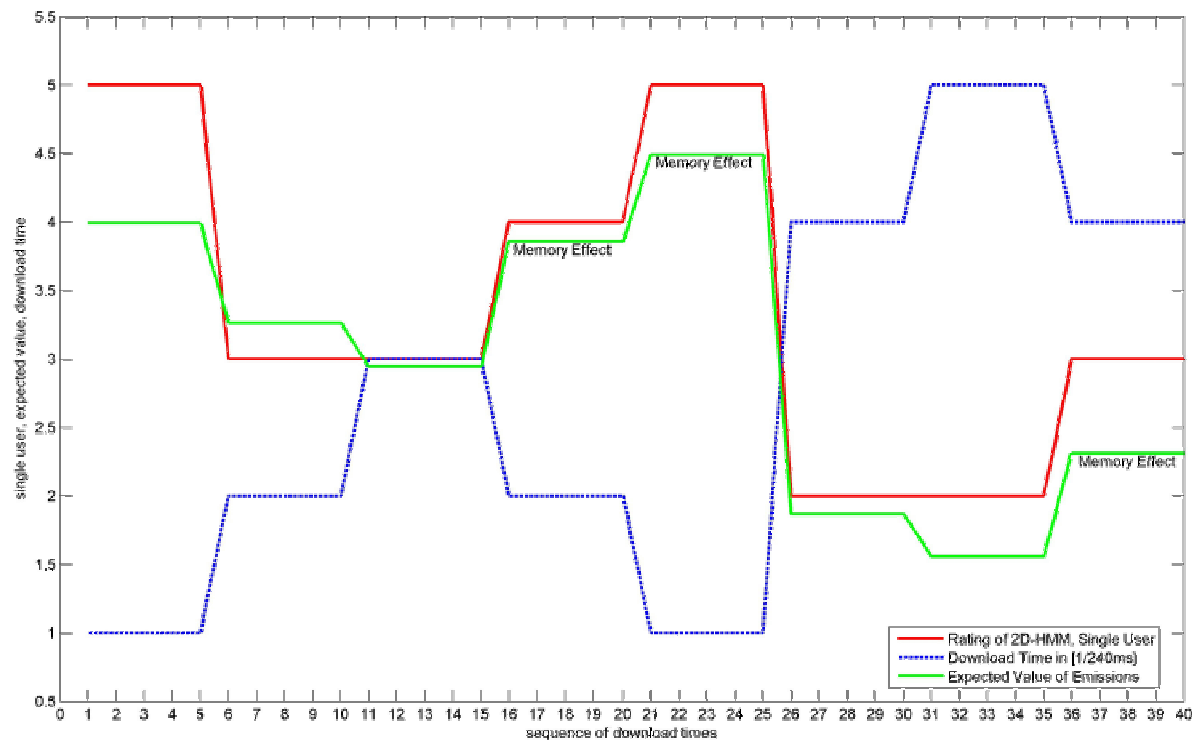
Implicit QoE Model: Hidden Markov Model

- ▶ Describe the QoE with a Hidden Markov Model (HMM)
 - Download time as hidden state
 - QoE / user ratings as emission
- ▶ State transition matrix describes system dynamics (in terms of QoS)
- ▶ Emission probabilities for perception categories (MOS 1, ..., 5) according to actual state and user group
- ▶ One-dimensional HMM fails, since memory effect is not taken into account



2D Hidden Memory Markov Model

- ▶ Enhance the HMM by one dimension wrt. memory effect
 - State of the system is a tuple (actual download time dt_i , previous download time dt_{i-1})
 - QoE / user ratings as emission



Notes about the 2D-HMMM

- ▶ Relevant outcome of subjective tests are emission probabilities (for given, i.e. tested, network tuples)
- ▶ Underlying network model (i.e. hidden states) can be changed
 - for a proper description of a system wrt. QoE, it is important to describe it as 2D MMM (due to memory effect)
 - then emissions probabilities remain the same and can be applied
- ▶ Problem is to get measurement data for all N^2 states, when N download times are observed

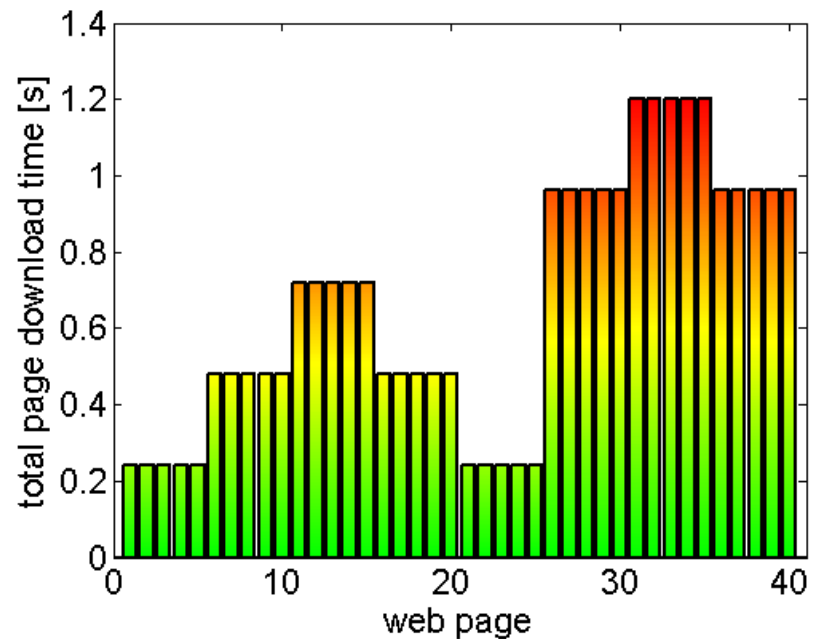
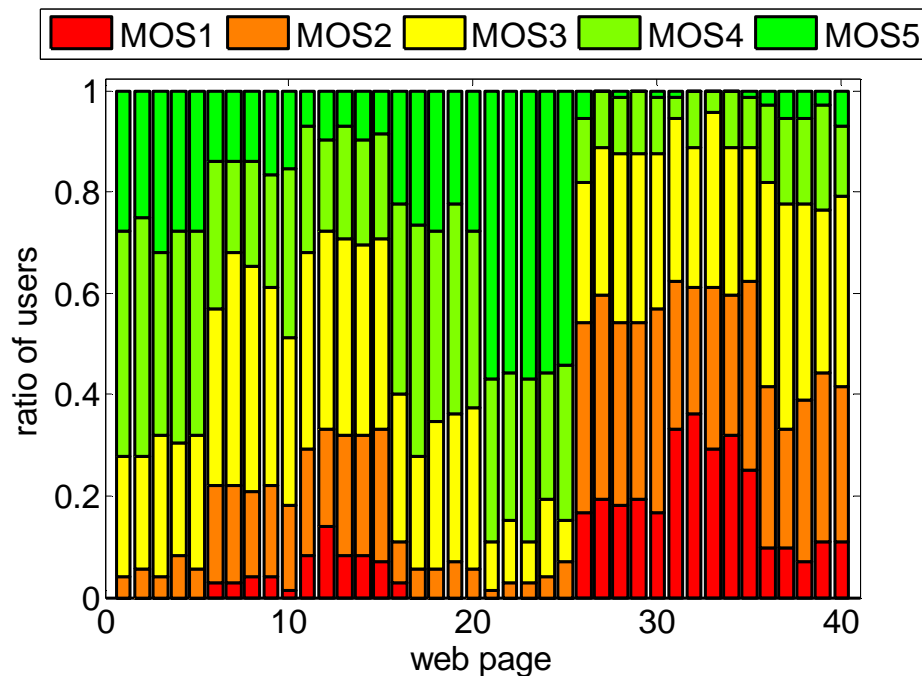
Discussion

- ▶ Discrete States of HMM
 - Weber's law from psychophysics (1840): The just-noticeable difference (ΔR) of the change in a stimulus's magnitude is proportional to the stimulus's magnitude (R), rather than being an absolute value.
 - $\Delta R / R = k$ and states of HMM are defined accordingly

- ▶ State of the system
 - previous download time vs. average download time (using exponential moving average and discretization of download times)
 - Similar to Oliver Rose: *A Memory Markov Chain for VBR traffic with strong positive correlations*, ITC 16, Jun 1999.

Test Run 2: Complete User Survey

- ▶ Simulated QoS settings in terms of page download time are colored according to MOS
- ▶ Complete CDF gives overview on actual user experience, not on average users (MOS1+MOS5 \approx MOS3+MOS3)



Weber-Fechner Law

► Web traffic experiments @ UniWue

