



Bounds on QoS-Constrained Energy Savings in Cellular Access Networks with Sleep Modes

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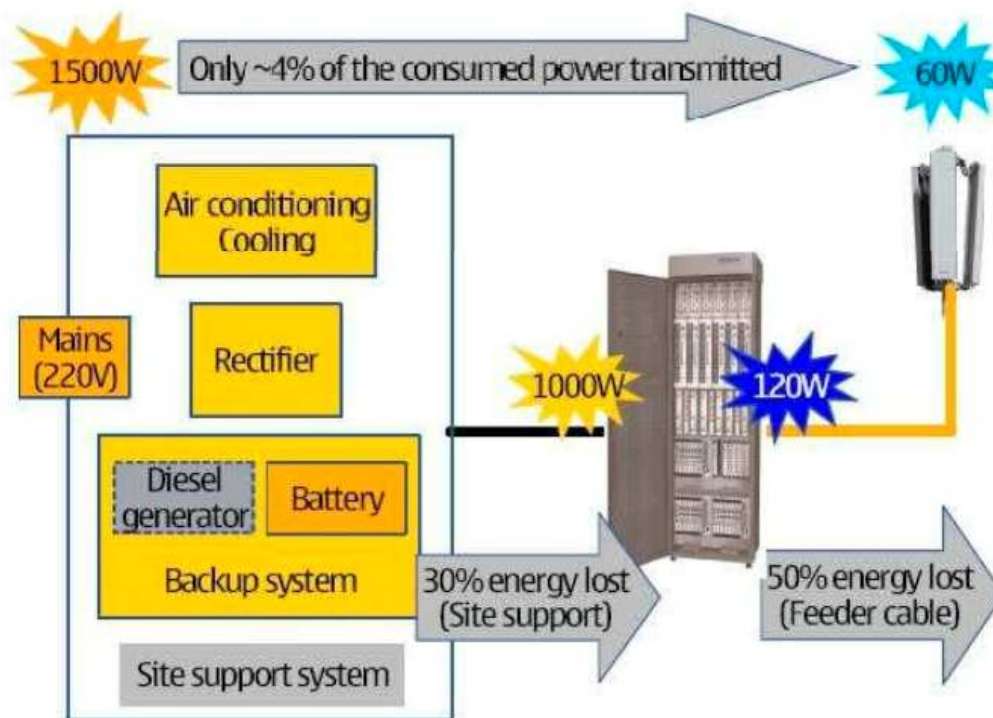
ITC 2011



Introduction

- ICT must become energy efficient
 - They account for 2% to 10% of total power consumption
- In wireless access networks, greener is (much) cheaper
 - For mobile operators, energy is a large share of the OPEX
 - Base stations consume 60% to 80% of the total power

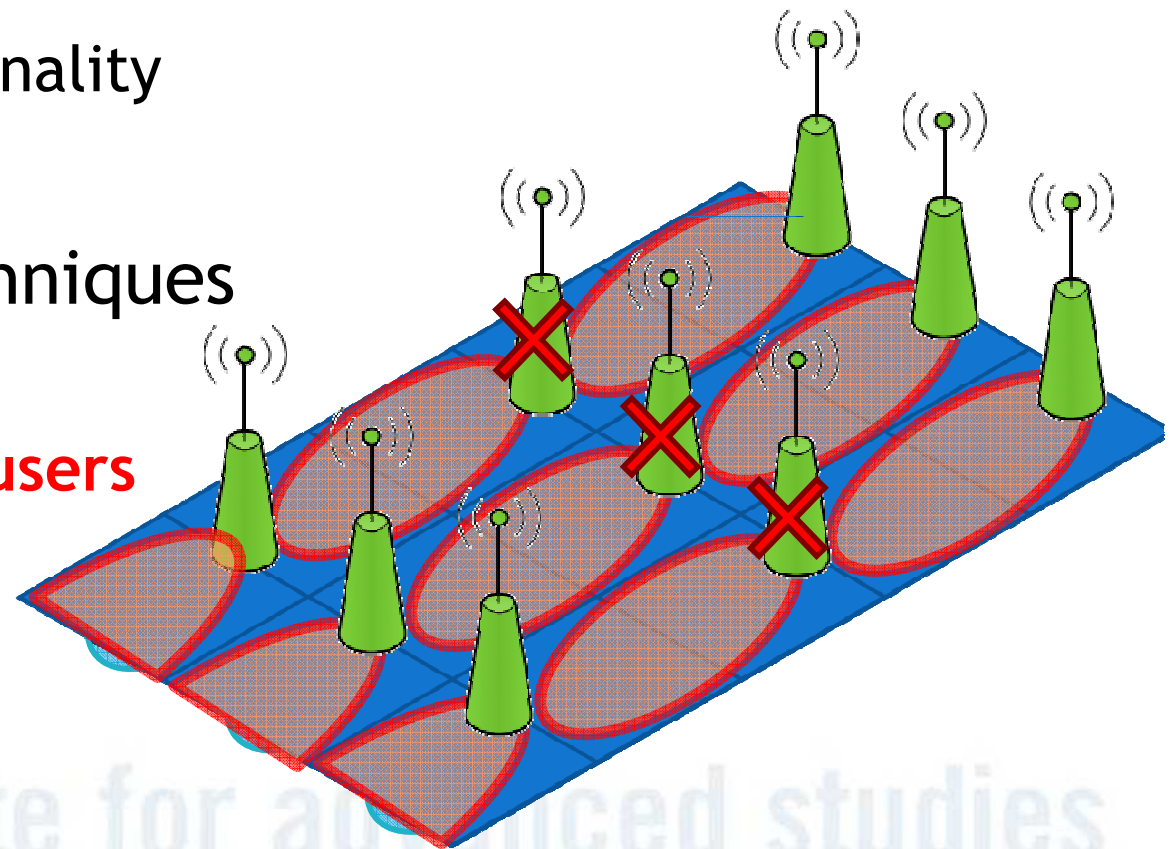
Wasteful Design



- BSs today consume the same power irrespective of traffic
- Networks are provisioned for peak load

How Can We Improve?

- Build better base stations
 - Energy-proportionality
- System level techniques
 - Sleep modes
 - **Transparent to users**

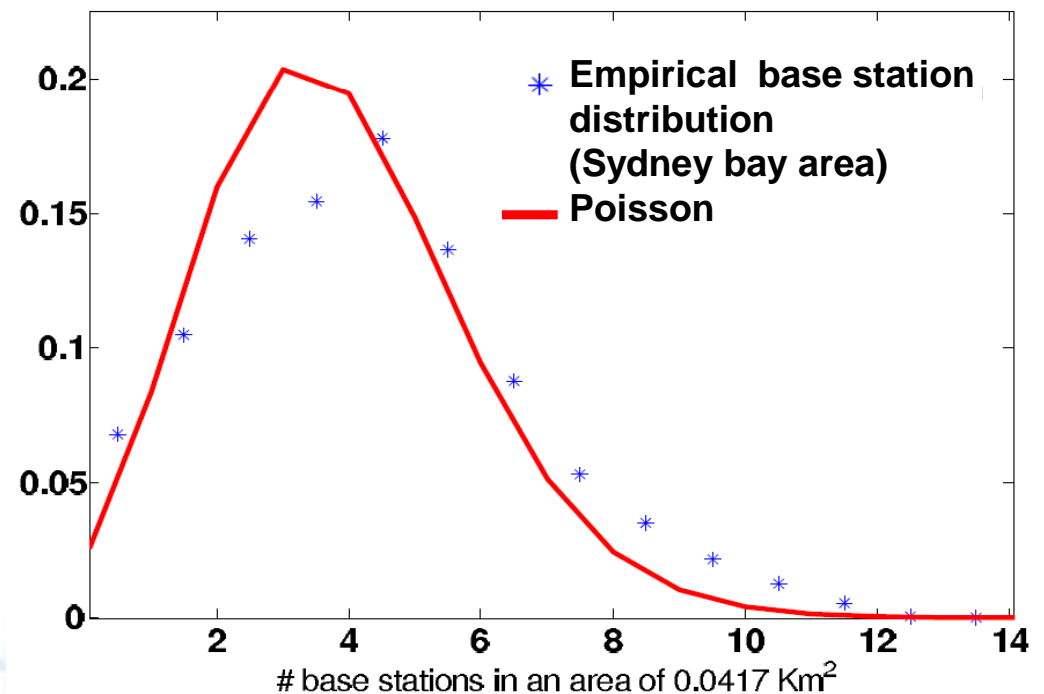


How much power can be saved with QoS-constrained sleep modes?

- Several sleep mode algorithms exist
 - Very different techniques, different performance
- Open issues:
 - What are the maximum achievable power savings in sleep modes with QoS constraints?
 - Should we improve base stations or adopt sleep modes?
- QoS Metric: per-bit delay perceived by a typical user, τ
 - Maintain below a threshold, τ^0

System model

- Users: homogeneous planar Poisson point process
- Base stations layout: Manhattan, Hexagonal, or Poisson point process
- User associate to the closest base station
- Only best effort traffic
- Processor Sharing
- Transmit power is fixed



We evaluate the impact of load proportionality on power savings

- When on, power consumption is:

$$k_1 + k_2 U$$

- $U = \frac{\tau}{\tau_0}$ base station utilization

- $k_1 \gg k_2$: “On-off” energy model (current BSs)
- $k_2 > k_1$: load proportional energy model
- Energy Proportionality: $\frac{k_2}{k_1 + k_2}$

Computing Expected Per-bit Delay

$$\tau = E^0 \left[\frac{\text{Number of users sharing the serving base station}}{\text{Capacity to the serving base station}} \right]$$

- Manhattan, hexagonal BS layouts
 - Regular cells
 - More users farther from BS than close by
- Poisson layout
 - Variable cell sizes
 - More users belong to larger cells

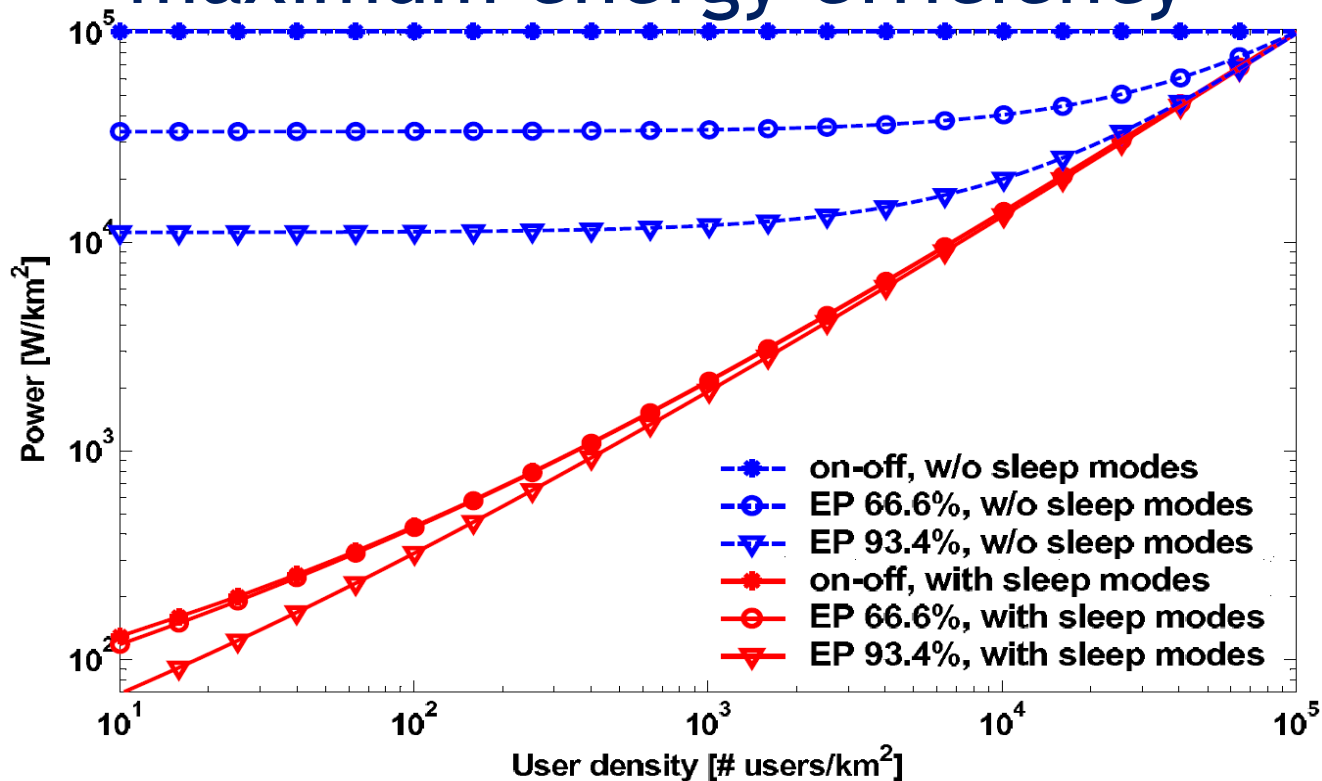
Finding the energy optimal BS density

- Given density of base stations and users, we can find per-bit delay seen by a typical user.
- On-Off model: Use binary search to find the minimum BS density satisfying threshold τ_0
- Load-proportional model: BS utilization is $\frac{\tau}{\tau_0}$

A bound on BS density

- A BS-layout independent bound on the minimum base station density
- A feasible BS layout with density at most 17% higher exists.

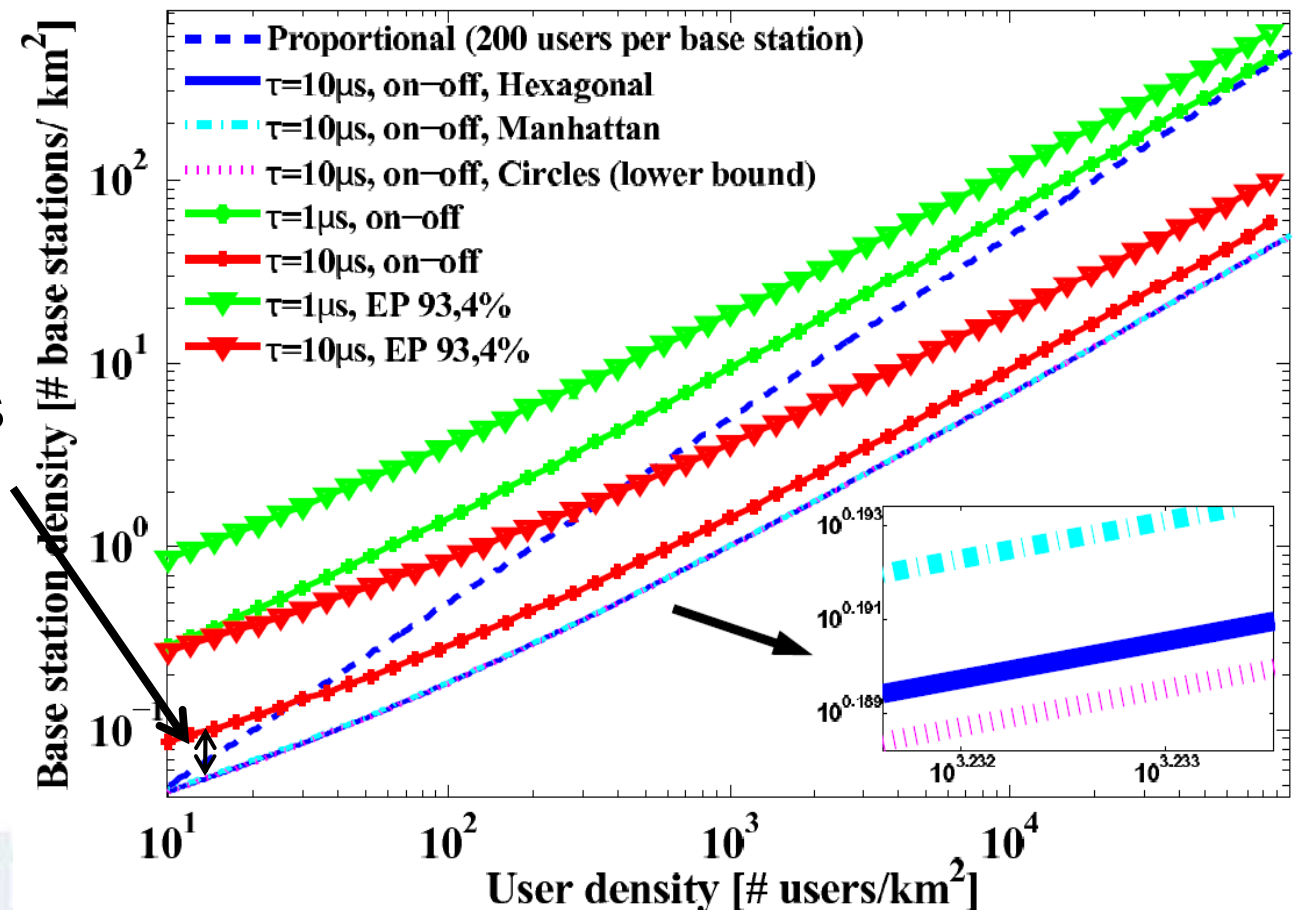
A holistic approach is essential to achieving maximum energy efficiency



- High user densities: energy proportional hardware is enough
- At low user densities, sleep modes perform better

Under QoS constraints, the energy-optimal base station density is not proportional to user density

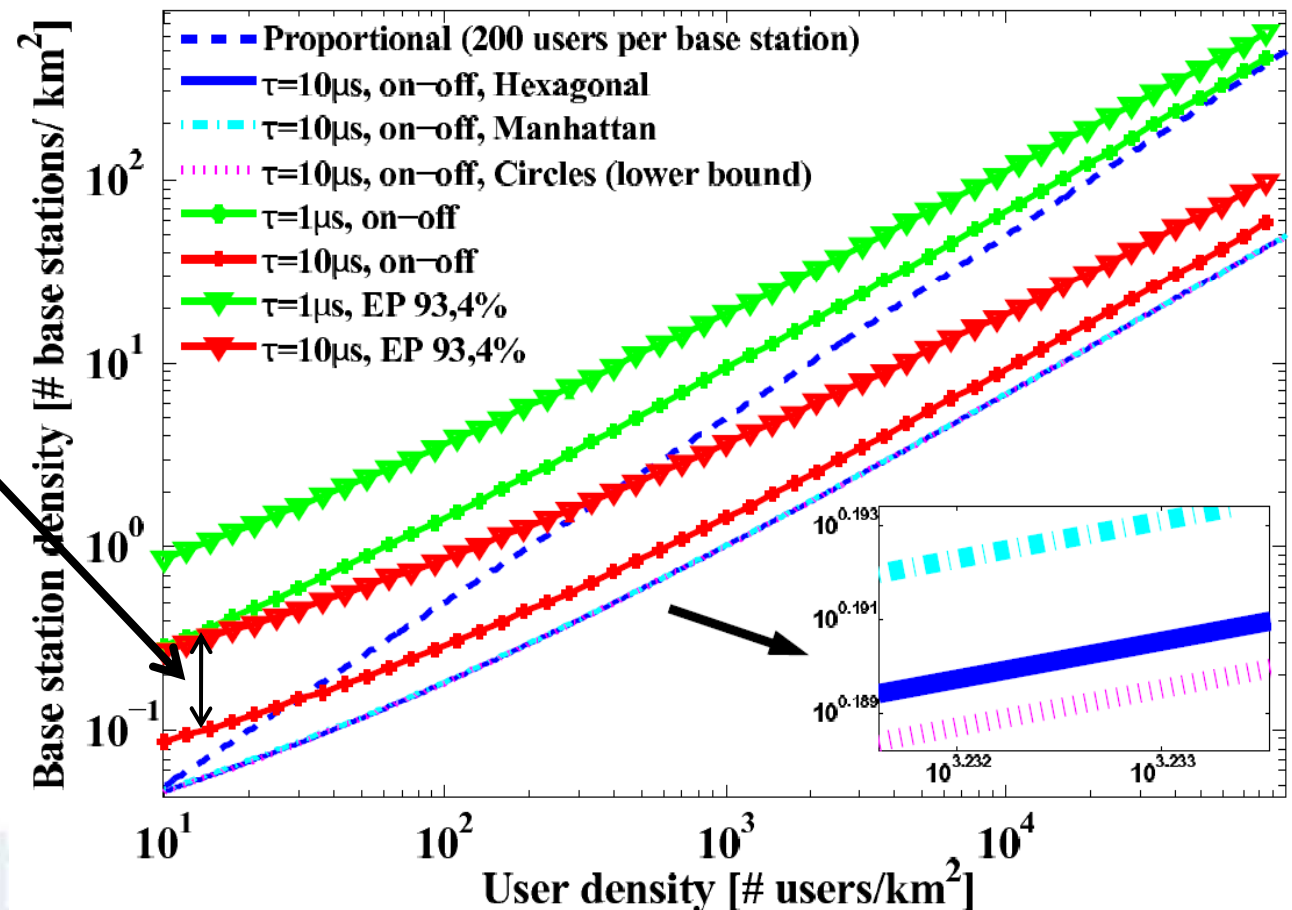
- Regular base station layouts are more efficient



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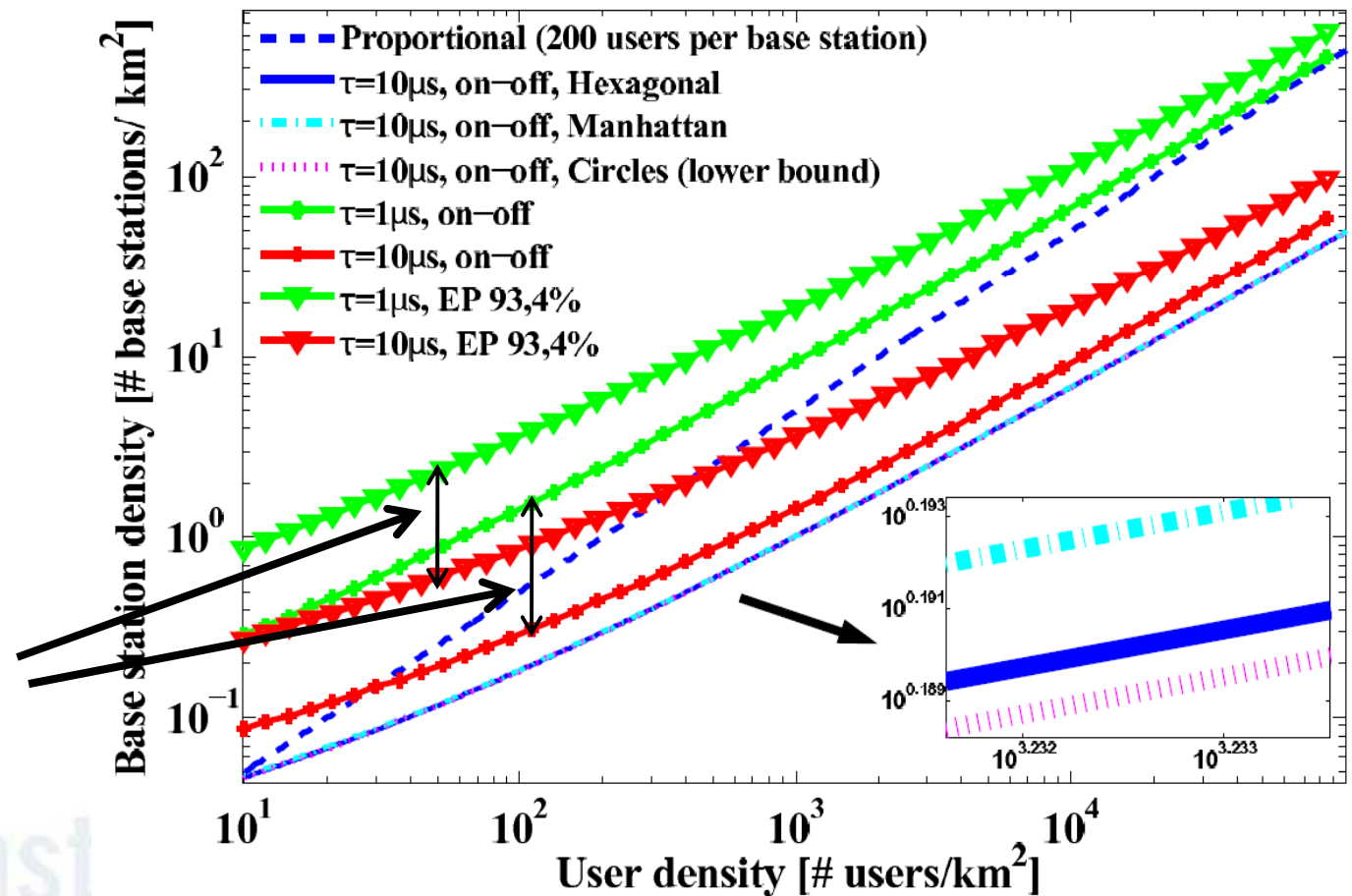
Under QoS constraints, the energy-optimal base station density is not proportional to user density

- higher energy proportionality brings to higher base station densities



Under QoS constraints, the energy-optimal base station density is not proportional to user density

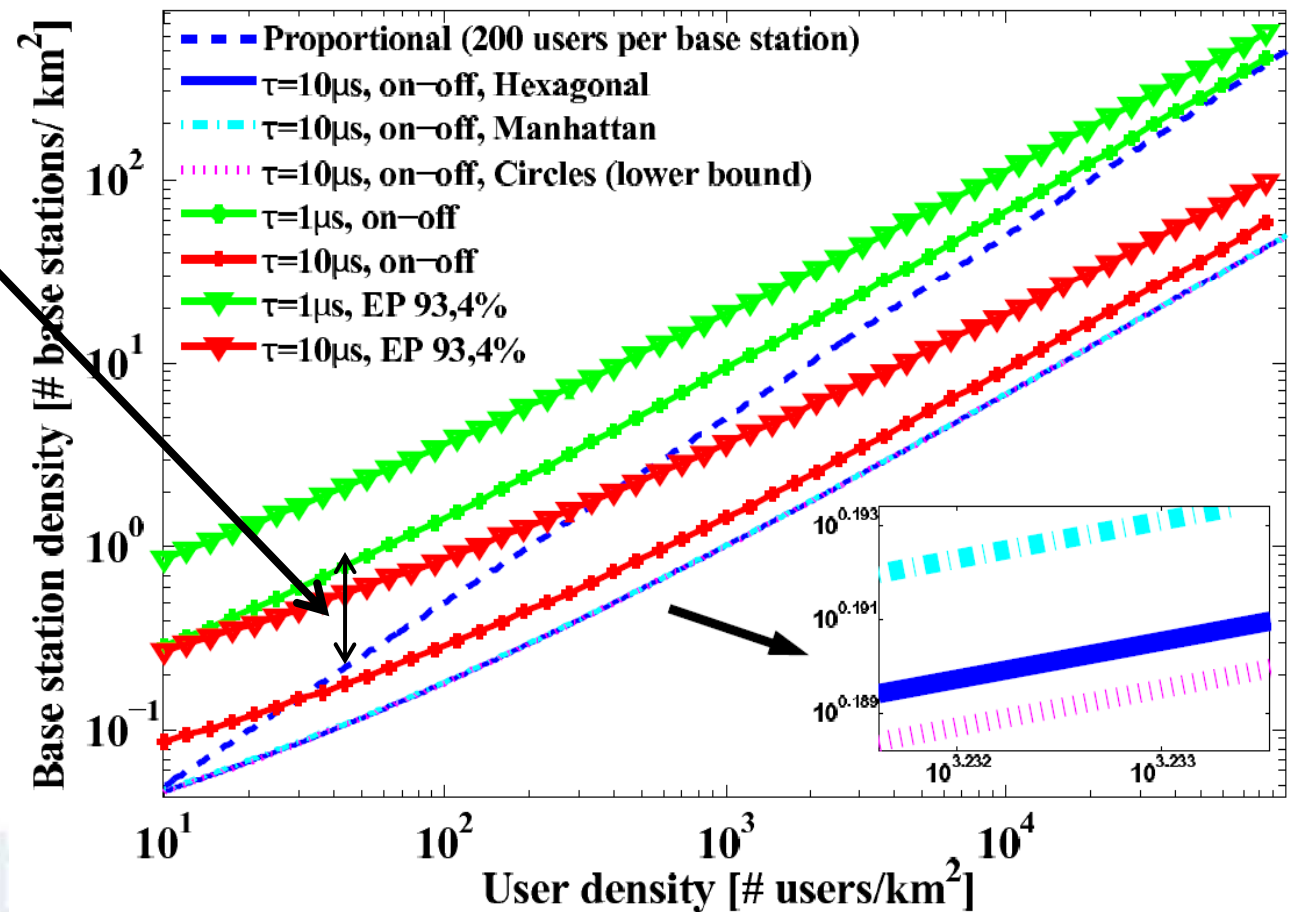
- Tighter QoS constraints lead to higher bs densities



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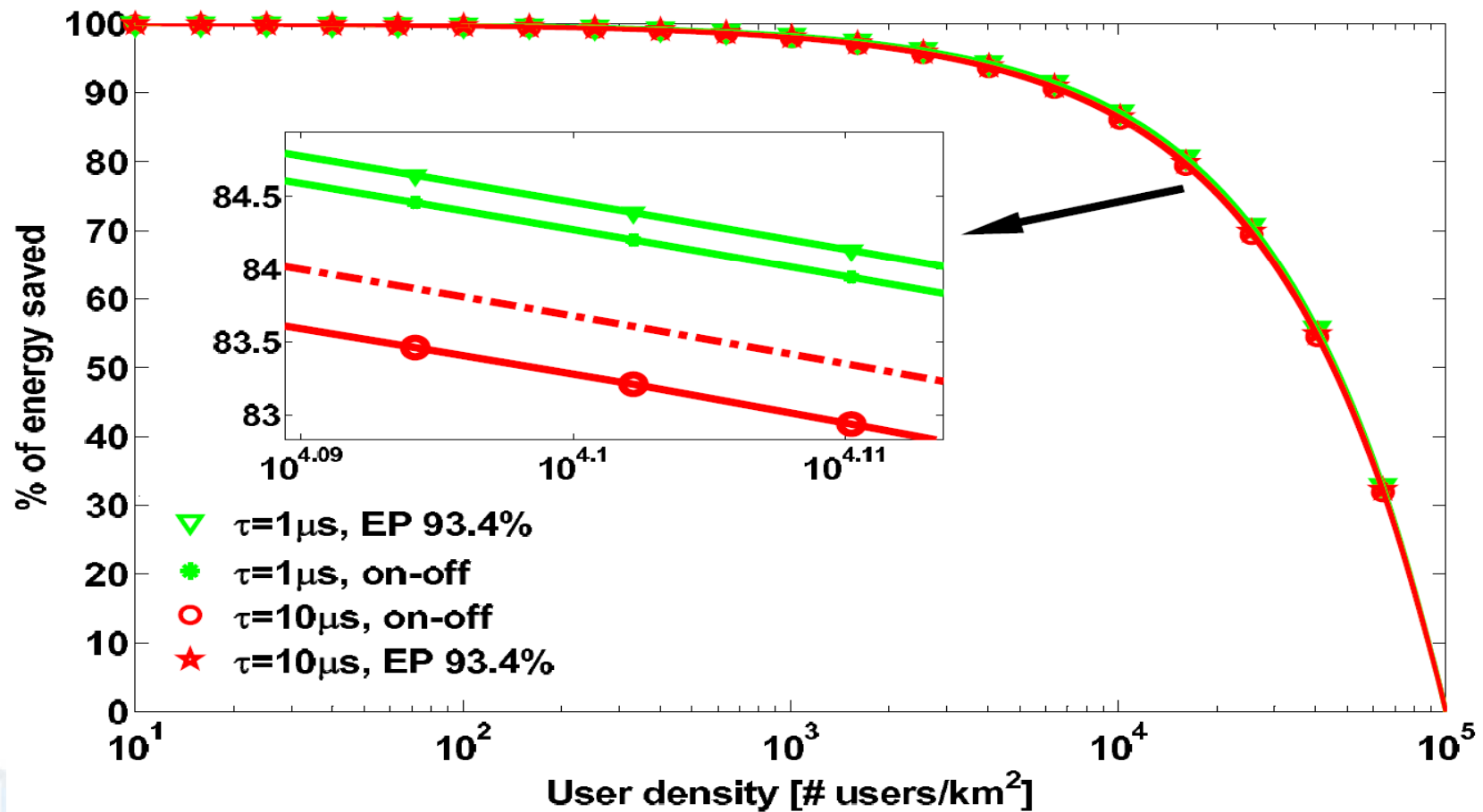
Under QoS constraints, the energy-optimal base station density is not proportional to user density

- QoS constraints increase bs density at low loads



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A discrete set of base stations densities allows to achieve high energy savings



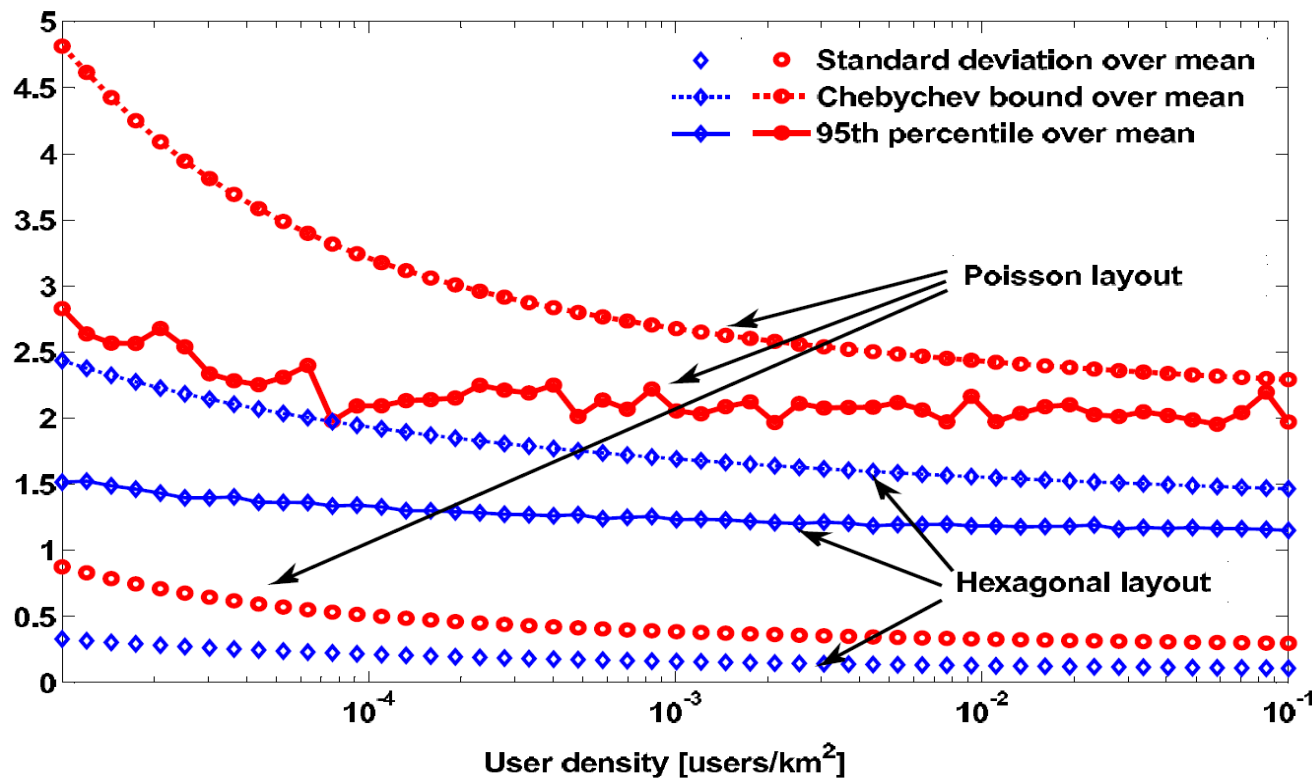
Conclusion

- We derived QoS-aware estimates of possible energy savings in wireless access networks with sleep modes
 - Large (theoretical) margins for energy savings
- Energy proportional base stations cannot substitute for sleep modes
 - System-level techniques and hardware improvements are complementary
- Extensions of this work:
 - Clustered user distributions
 - Mixed voice/best effort traffic

OTHER SLIDES

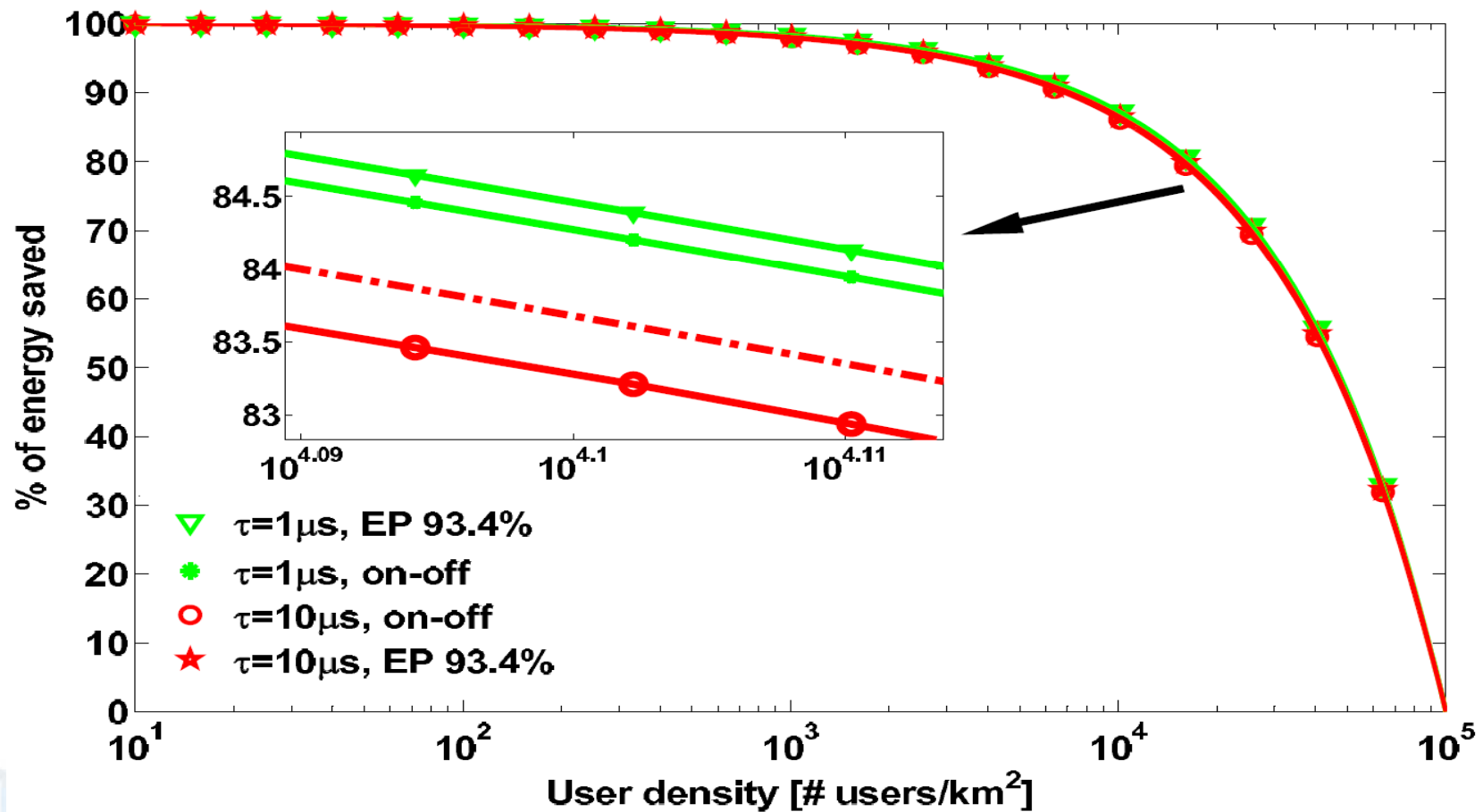
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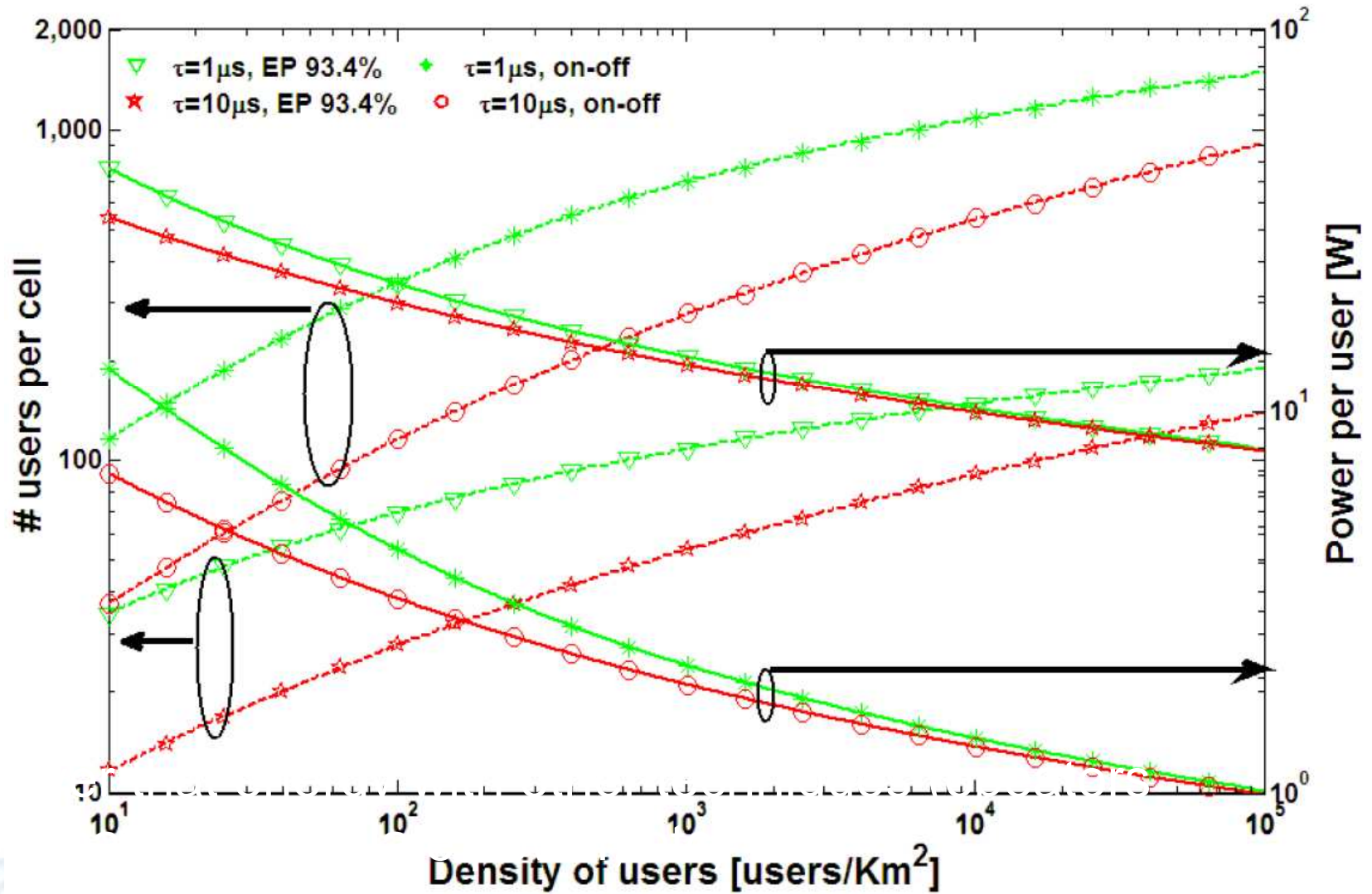
The mean per-bit delay is a reliable estimate of the global QoS perceived by users



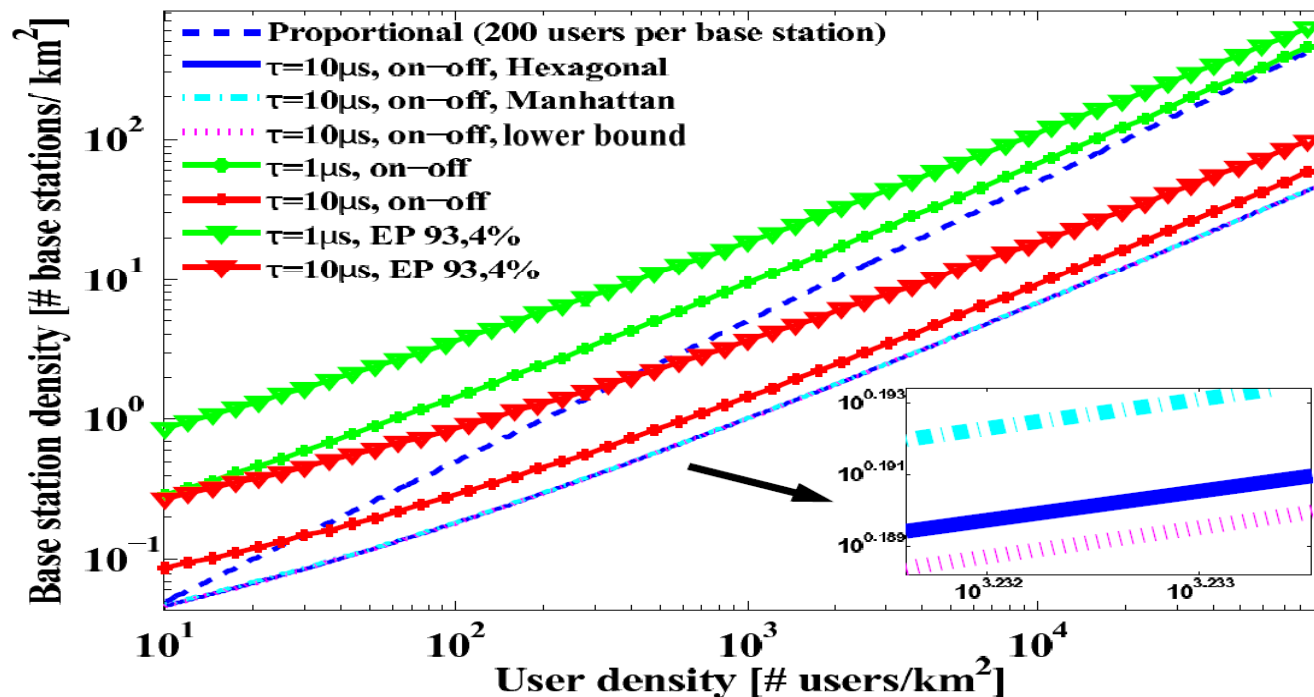
We can safely design the system using mean per bit delay

A discrete set of base stations densities allows to achieve high energy savings



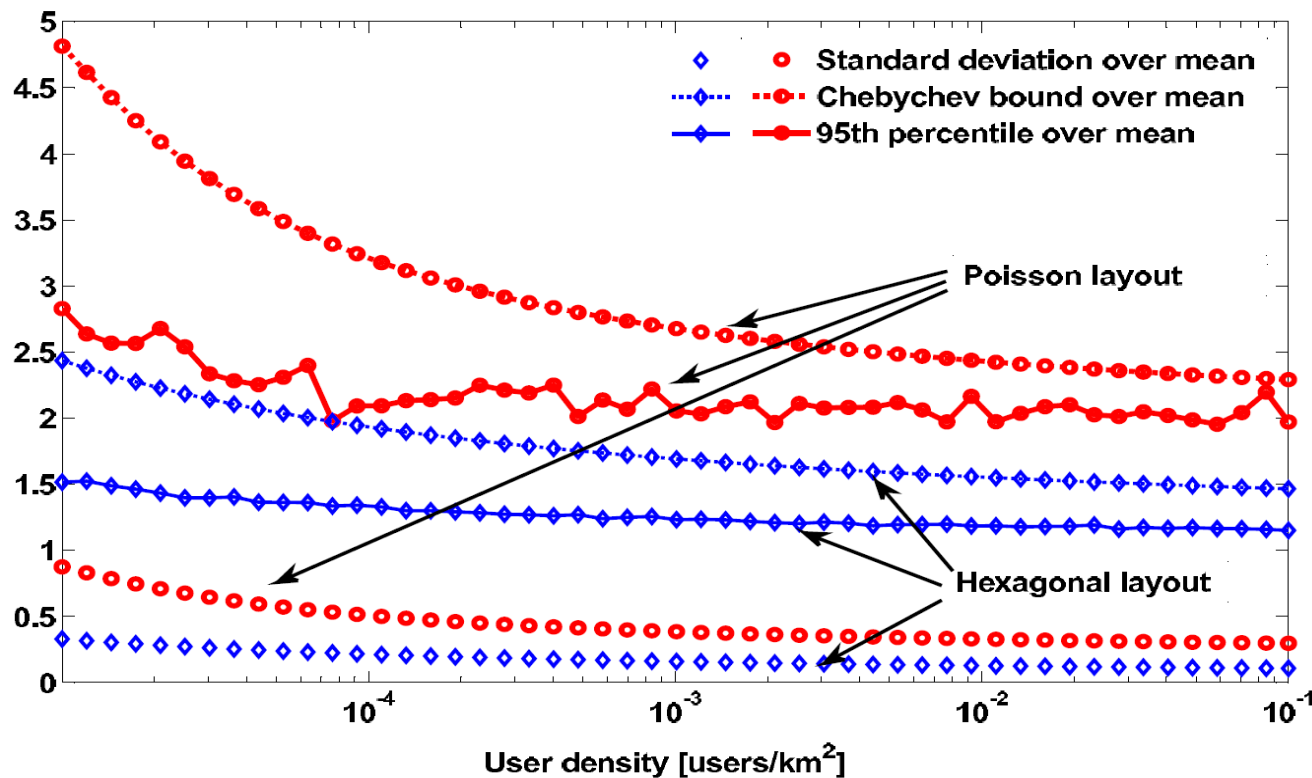


Under QoS constraints, the energy-optimal base station density is not proportional to user density



With EP base stations, energy optimal configurations have higher bs densities and bs are less loaded

The mean per-bit delay is a reliable estimate of the global QoS perceived by users



We can safely design the system using mean per bit delay