



THE UNIVERSITY OF TOKYO

# A Distributed Index Poisoning Algorithm for Effective Control of Peer-to-Peer Network Applications

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# Outline

PART I:  
Introduction

1. Background
2. Objective

PART II:  
Proposed Solution

1. Best Property: Network Structure
2. Influential Peer Selection Algorithm

PART III:  
Evaluation

3. Evaluation Settings
4. Evaluation Result



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# Generic P2P Problem

Harmful Content Distributed Using P2P and the Damage They Cause:

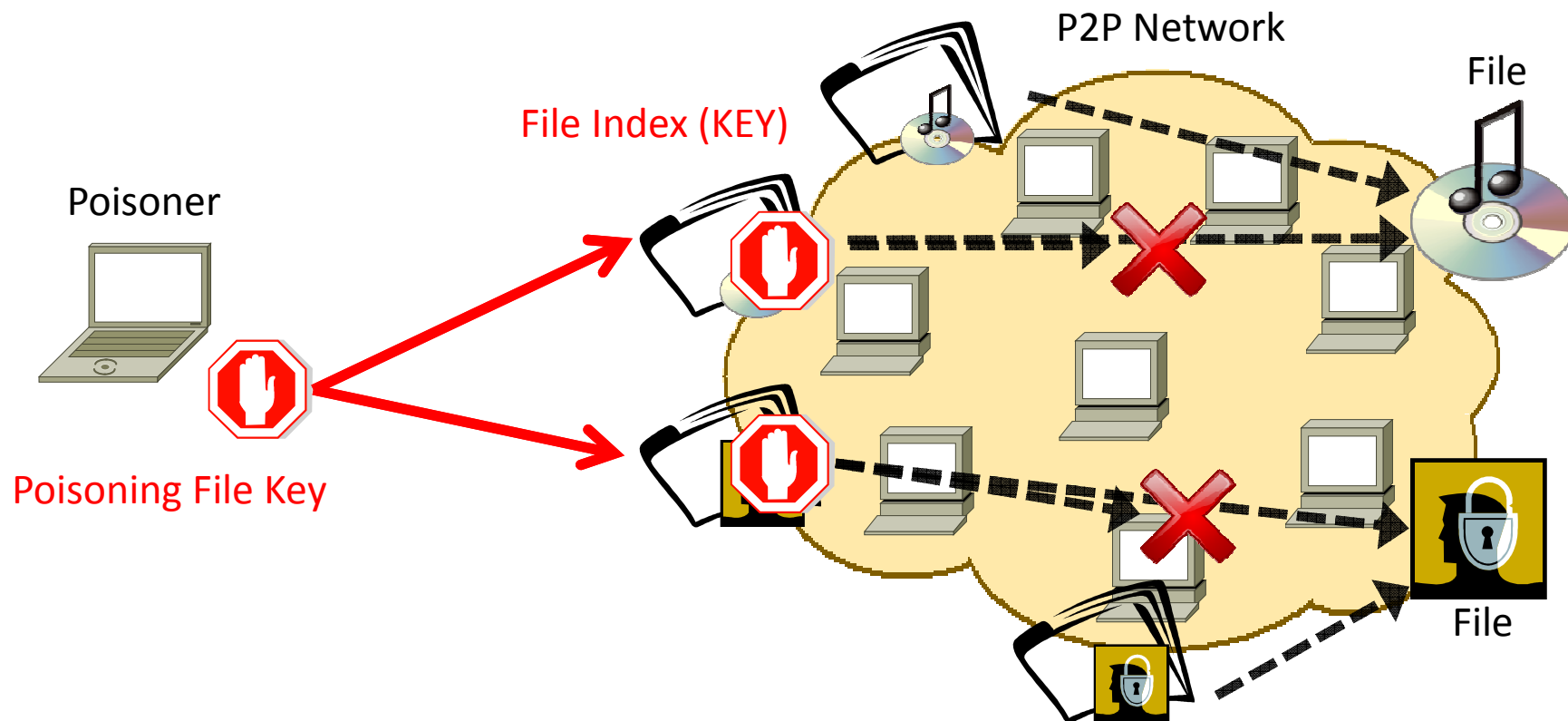
- **Copyrighted:** Causes economic loss to many industries
  - E.g., Music, Videos, Software
- **Privacy Data:** Can be used for bad purposes
  - E.g., Bank Account, Tax Information, Personal Photos
- **Confidential Information:** Compromises national security
  - E.g., Military Document
- **Illegal Content:** Harms the society
  - E.g., Child Pornography

**These Content (Files) are Harmful and the Distribution Need to be Controlled**



# File Distribution Control: Index Poisoning

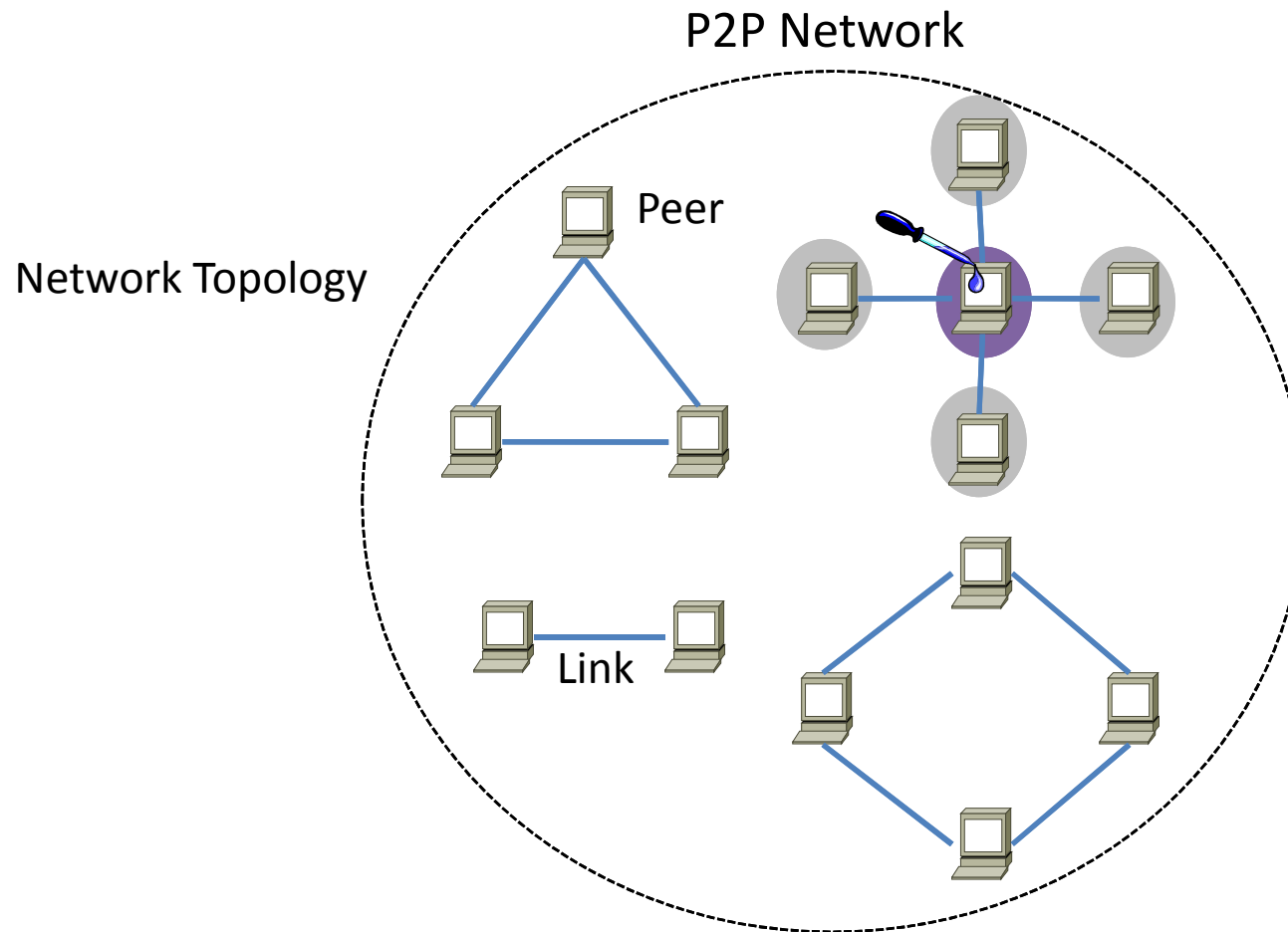
“Index Poisoning” = Breaking pointers (file keys) to content



Polluting (Injecting Poison) the Network with **Bogus File Keys** Information



# Direct and Indirect Poisoning

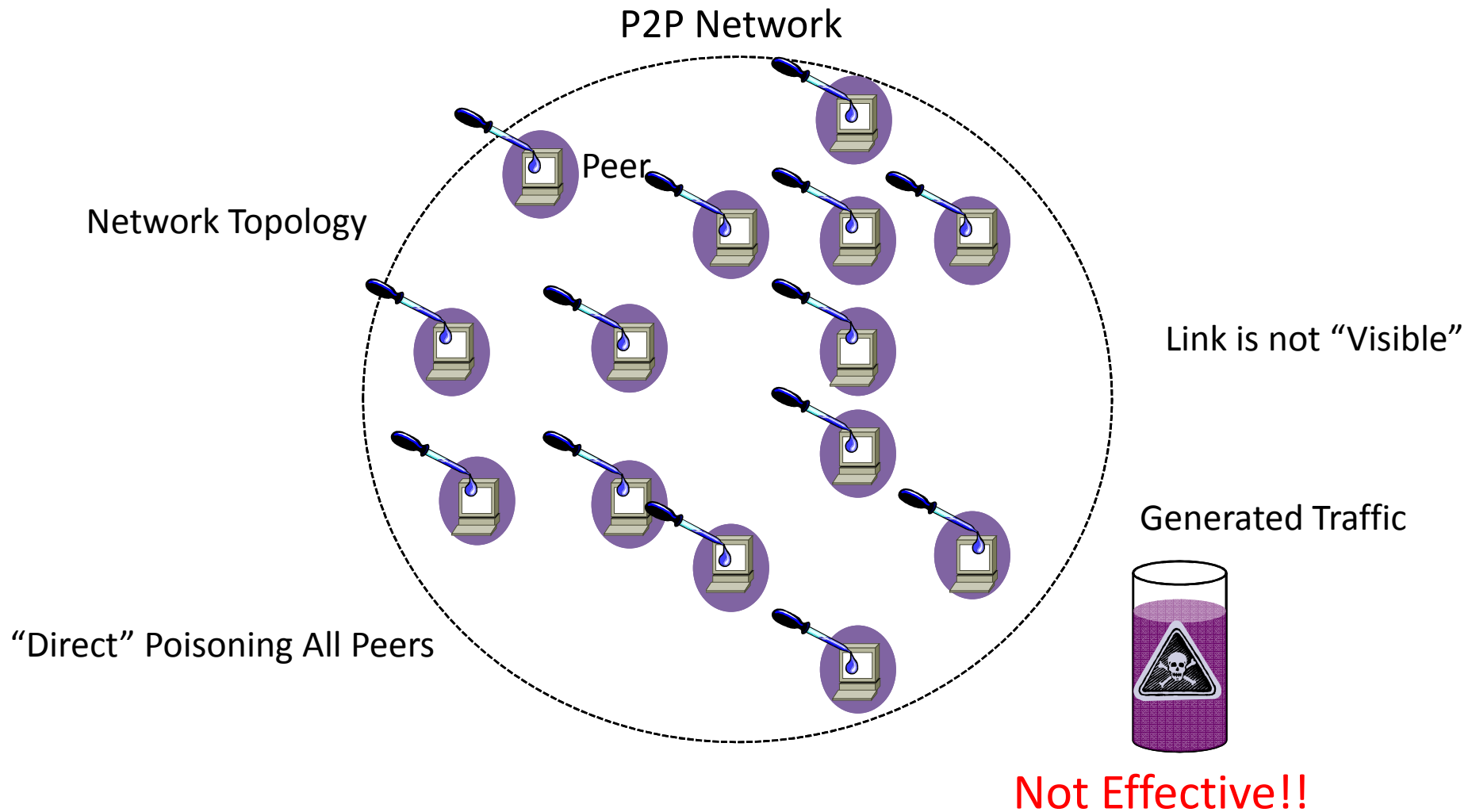


Direct Poisoning : Directly Inject Poison to the Target

Indirect Poisoning : Poisoning Effect through Infection from Poisoned Peer



# Existing Poisoning (Without Link Info)



Existing Work: High Coverage Poisoning, but Generate High Traffic 7 



# Real Case of Index Poisoning<sup>\*)</sup>

- Generates traffic for poisoning single file = 92 Kbps
- More than 3 million copyrighted files
- Traffic required to control = **276 Gbps!!**
  - **not negligible** compared to the legitimate traffic in P2P networks and in the Internet

<sup>\*)</sup> M. Yoshida, S. Ohzahata, A. Nakao , and K. Kawashima, “Controlling File Distribution in Winny Network through Index Poisoning,” *Proceedings of the 23rd International Conference on Information Networking*, pp. 210–214, 2009.

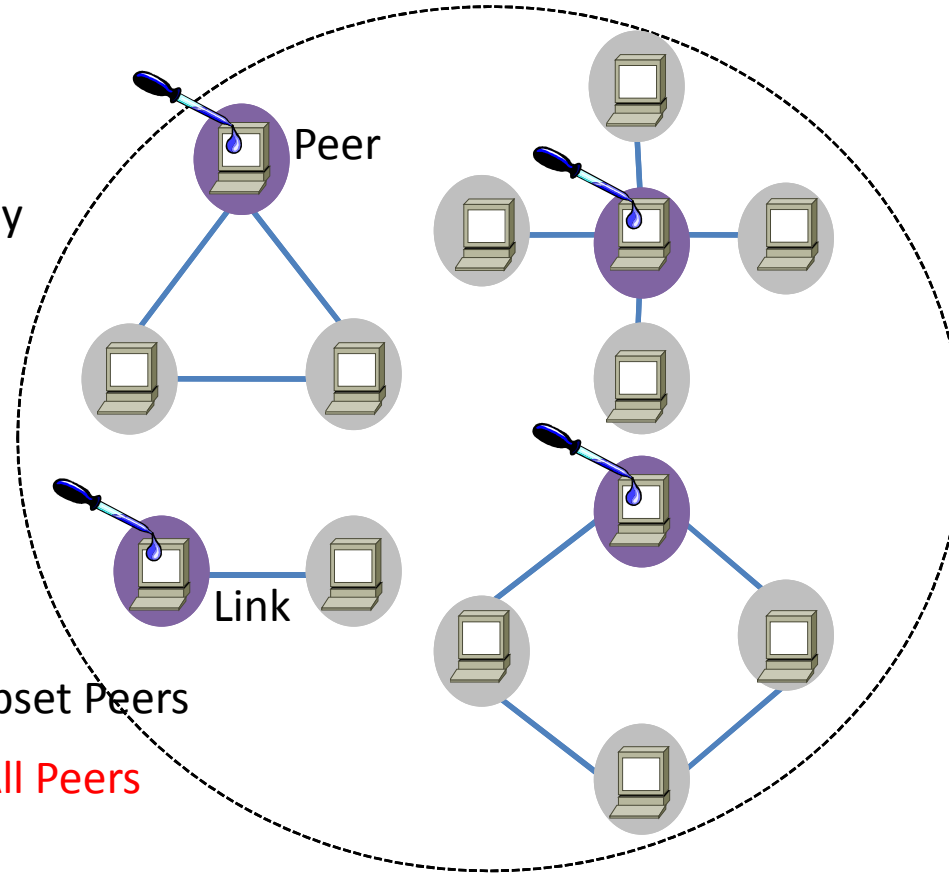




# Effective Poisoning (Knowing Link Info)

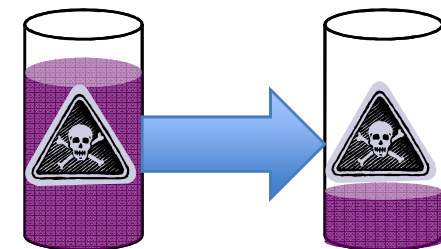
P2P Network

Network Topology



Link is "Visible"

Generated Traffic



"Direct" Poisoning Subset Peers

"Indirect" Poisoning All Peers

**Not Effective!!**

Achieve Same Effectiveness with smaller Generated Traffic

= **Effective Poisoning** → **Our Focus!!**



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# Objective

Develop **Effective** Index Poisoning System to:

- **Maximize** “influence” of traffic control
- **Minimize** “generated traffic” for the control

By Limiting Poisoning Scope to **Small Number of Influential Peers**

Using **Winny** Network as an example

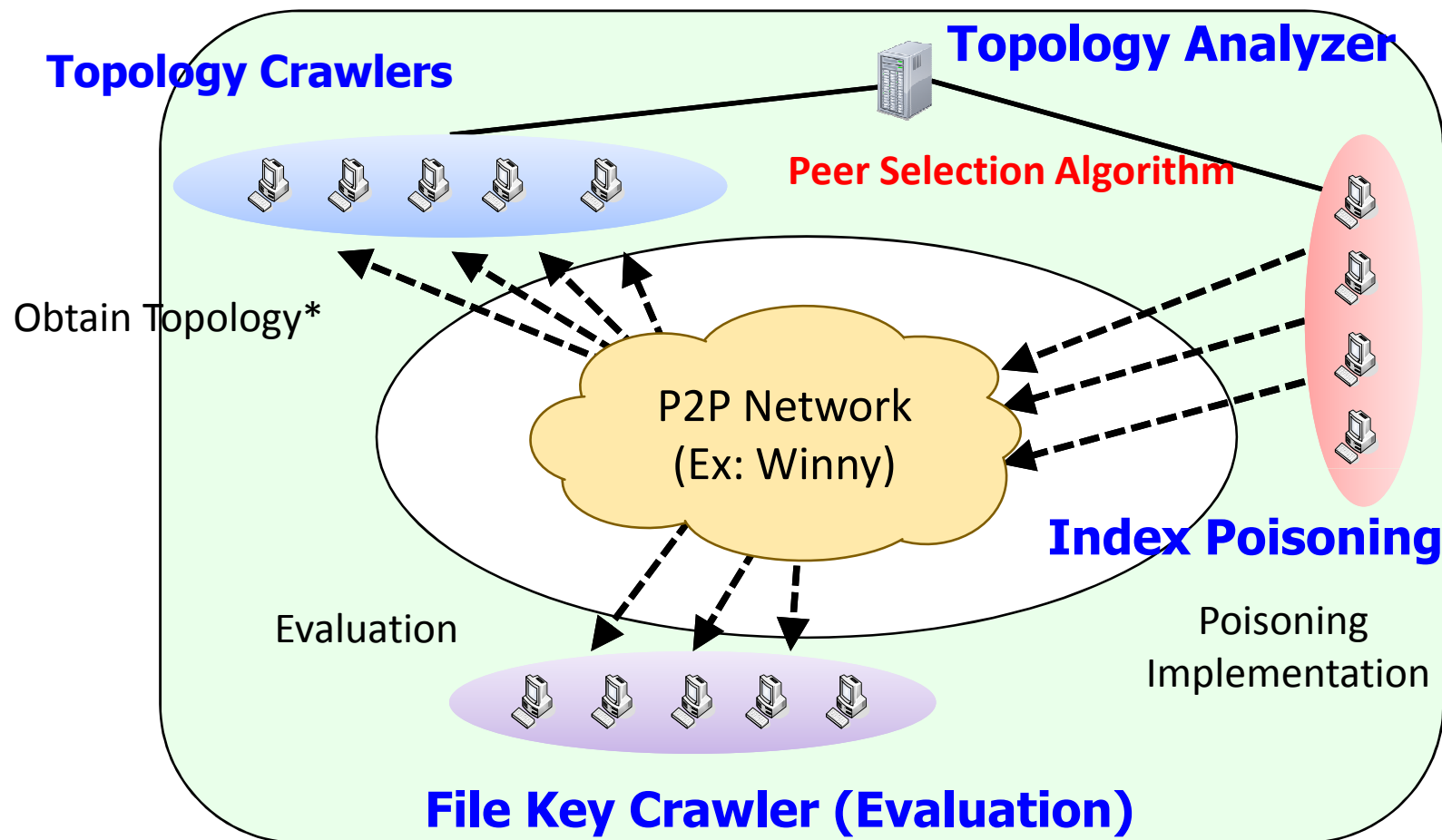
Requirements:

**P2P Network Topology Information\***

\* P. Putra and A. Nakao, “Measuring Peer-to-Peer Network Topology through Geo-Location-Aware Distributed Crawlers, *IEICE Tech. Rep.*, vol 109, no. 228, NS2009-96, pp. 109-114, Oct 2009



# Distributed Poisoning System Overview



\* P. Putra and A. Nakao, "Measuring Peer-to-Peer Network Topology through Geo-Location-Aware Distributed Crawlers, *IEICE Tech. Rep.*, vol 109, no. 228, NS2009-96, pp. 109-114, Oct 2009



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# How to Use Topology?

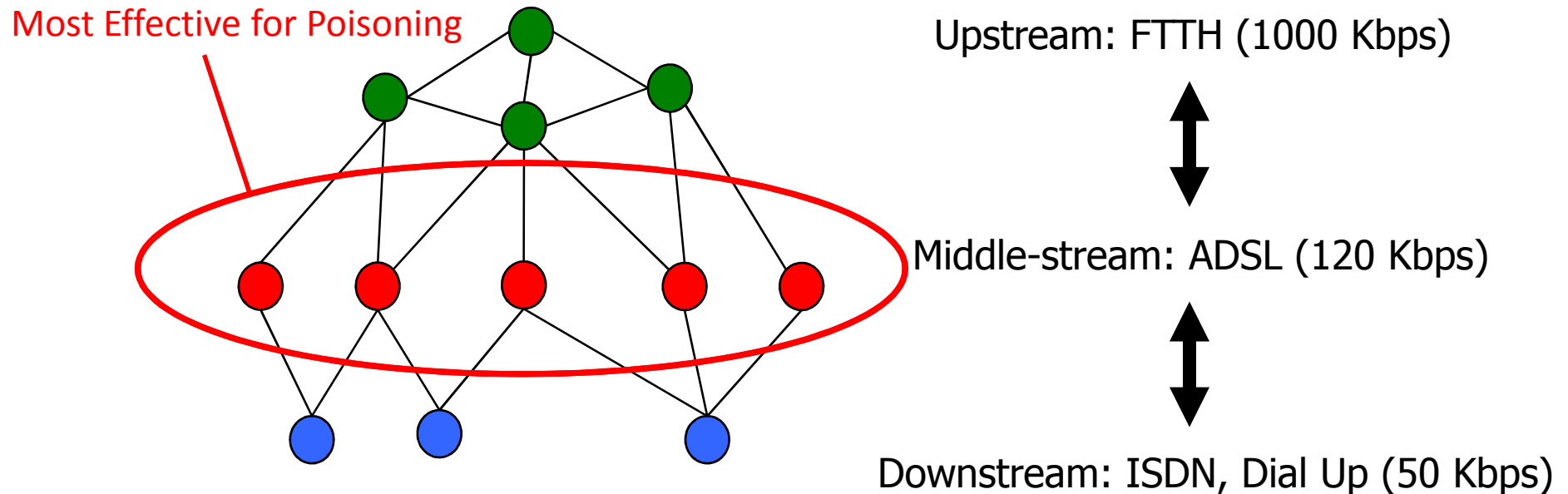
- From Topology (Peer and Link), We Can Obtain **Network Properties\***
- Network Property Example
  - Node Degree
  - Network Cluster
  - Network Structure
  - Etc.
- **Network Structure is the Best for Index Poisoning (In Winny Case)**
- **We Need to Infer Network Structure!!**

\* P. Putra and A. Nakao, "Measuring P2P network topology through geo-location-aware distributed crawlers," *8th Asia-Pacific Symposium on Information and Telecommunication Technologies (APSITT)*, pp.1-6, 15-18 June 2010



# Best Property\*: Network Structure

- Structure of Winny\*\*



- Structure determined by Peer's **Bandwidth Declaration** & **File Key Carried by Search Query** distributed more easily from down/middle to upstream
- We confirm with experiment that **middle-stream (120 Kbps)** is the **best for Index Poisoning**

\* P. Putra and A. Nakao, "Measuring Peer-to-Peer Network Topology through Geo-Location-Aware Distributed Crawlers, *IEICE Tech. Rep.*, vol 109, no. 228, NS2009-96, pp. 109-114, Oct 2009

\*\* Isamu Kaneko, "The Technology of Winny," ASCII, 2005.



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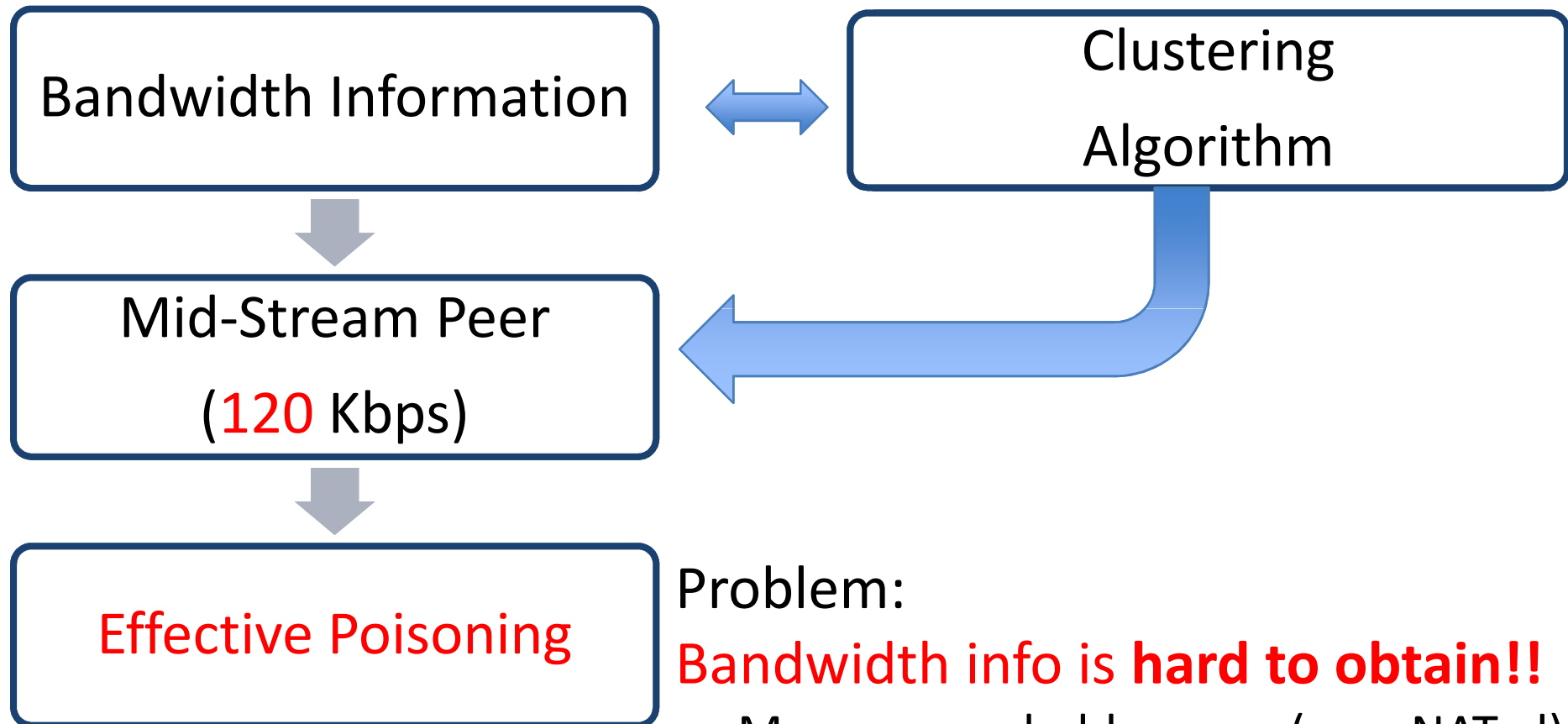
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# Problem Overview



Problem:

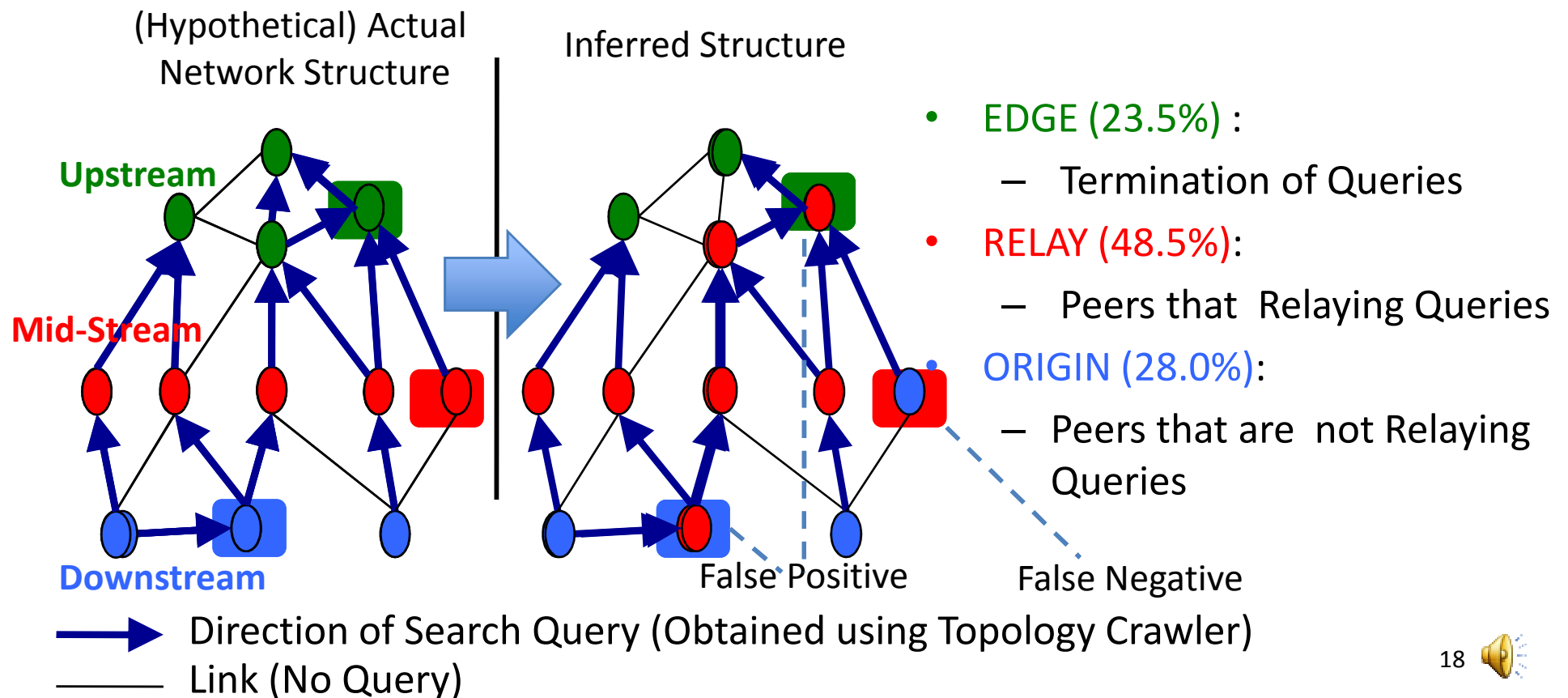
**Bandwidth info is hard to obtain!!**

- Many unreachable peers (e.g., NATed)



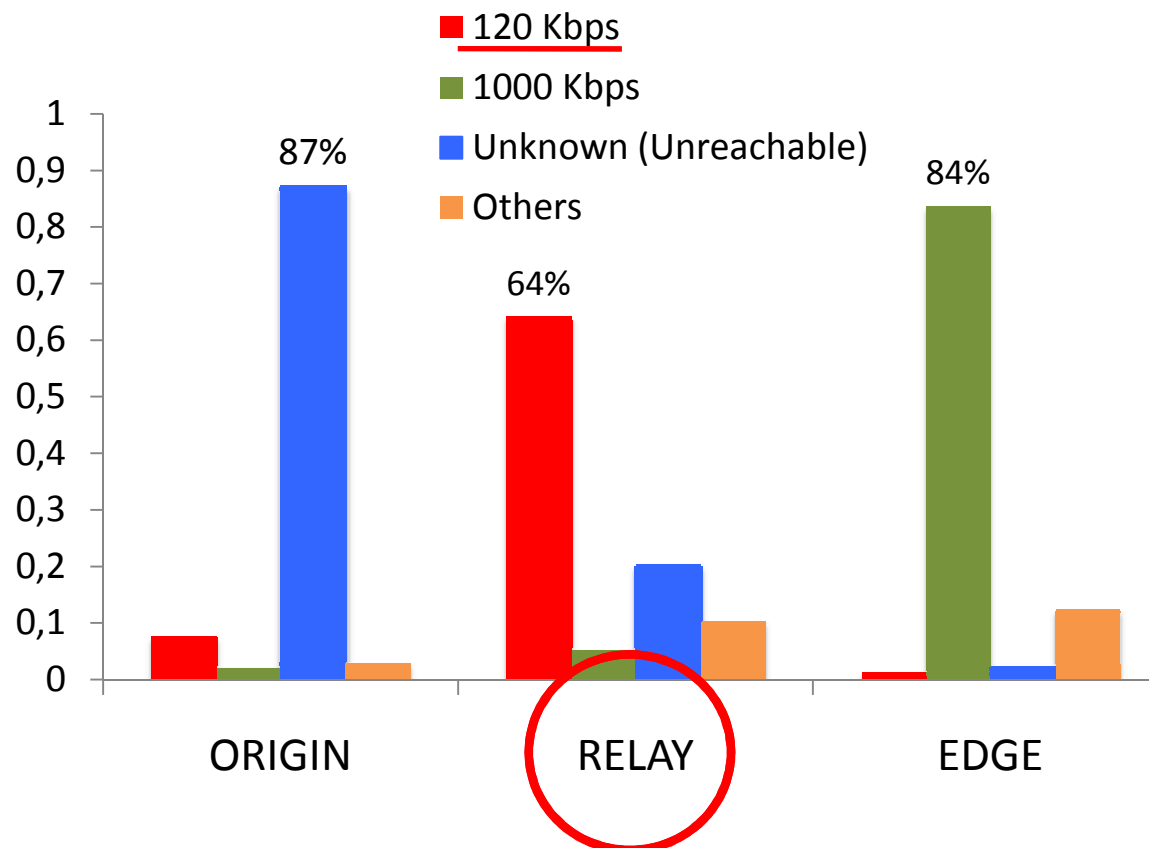
# Level-1 Clustering Algorithm

- Infer the Network Structure by Looking at Peers Behavior in Search Queries
- May not Exactly the Same with Actual Structure, but Close Enough





# Level-1 Clusters Characteristic (Based on Bandwidth Declaration)

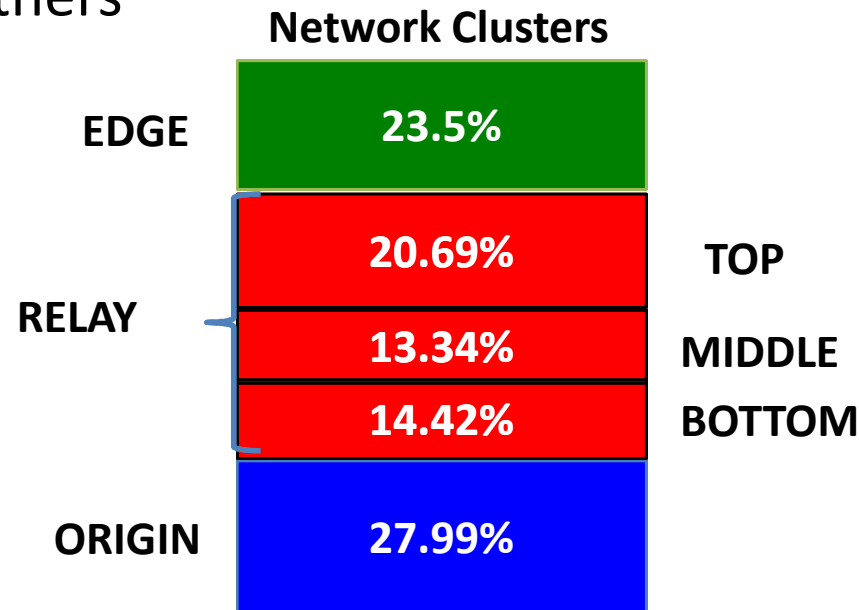


- Each Clusters are Dominated with Peers with **Specific Bandwidth Declaration**
- RELAY Seems to be Most Effective, **Since Contains many 120 Kbps Peers**
- RELAY (**48%**) need to be divided into **smaller clusters to reduce more traffic**



# Level-2 Clustering Algorithm

- Divides RELAY by Looking at Peers Proximity with EDGE and ORIGIN
  - TOP : Peers Adjacent to EDGE
  - BOTTOM : Peers Adjacent to ORIGIN
  - MIDDLE : Others



- **MIDDLE and BOTTOM are Likely the Most Effective Clusters** (contains many 120 kbps, occupy small portion, **High and Fast Key-spread\***)

\* Confirmed with experiment



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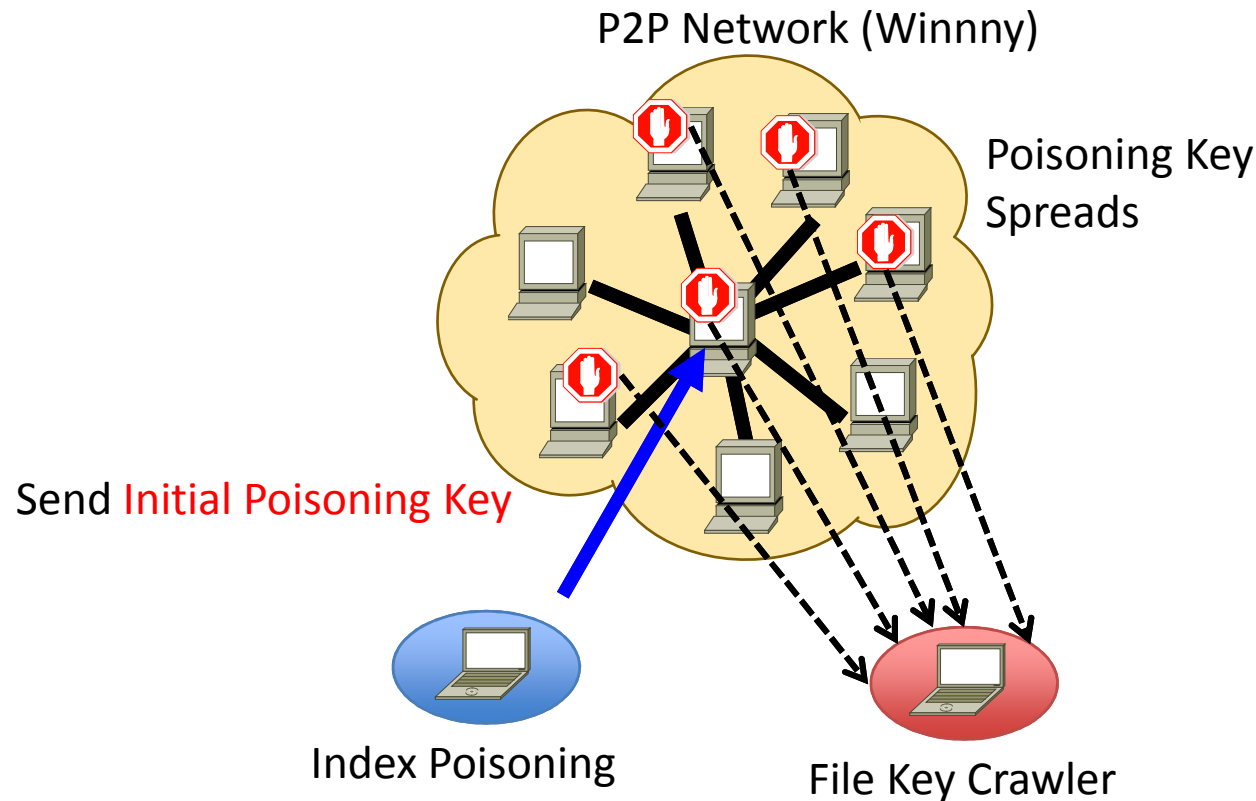


# Evaluation Experiment

- Evaluation Metric:

– Coverage =  $\frac{\text{Poisoning Key Holders}}{\text{Total Peers}}$

- Traffic Measured using Packet Capture



Count the Number of Poisoning Key Holders



# Comparison of Poisoning Method

- **MIDDLE Cluster Poisoning**
    - Directly Poison MIDDLE peers (13%)
  - **MIDDLE + BOTTOM Cluster Poisoning**
    - Directly Poison MIDDLE (13%) and BOTTOM (14%)
    - Two Key Lifetime Options: **20** and **40** minutes
  - **All Peers Poisoning** (Existing Method)
    - Directly Poison 100% Peers
- Our Methods

Our Methods Poisons **Smaller Target**, Achieve the **Same Effectiveness**



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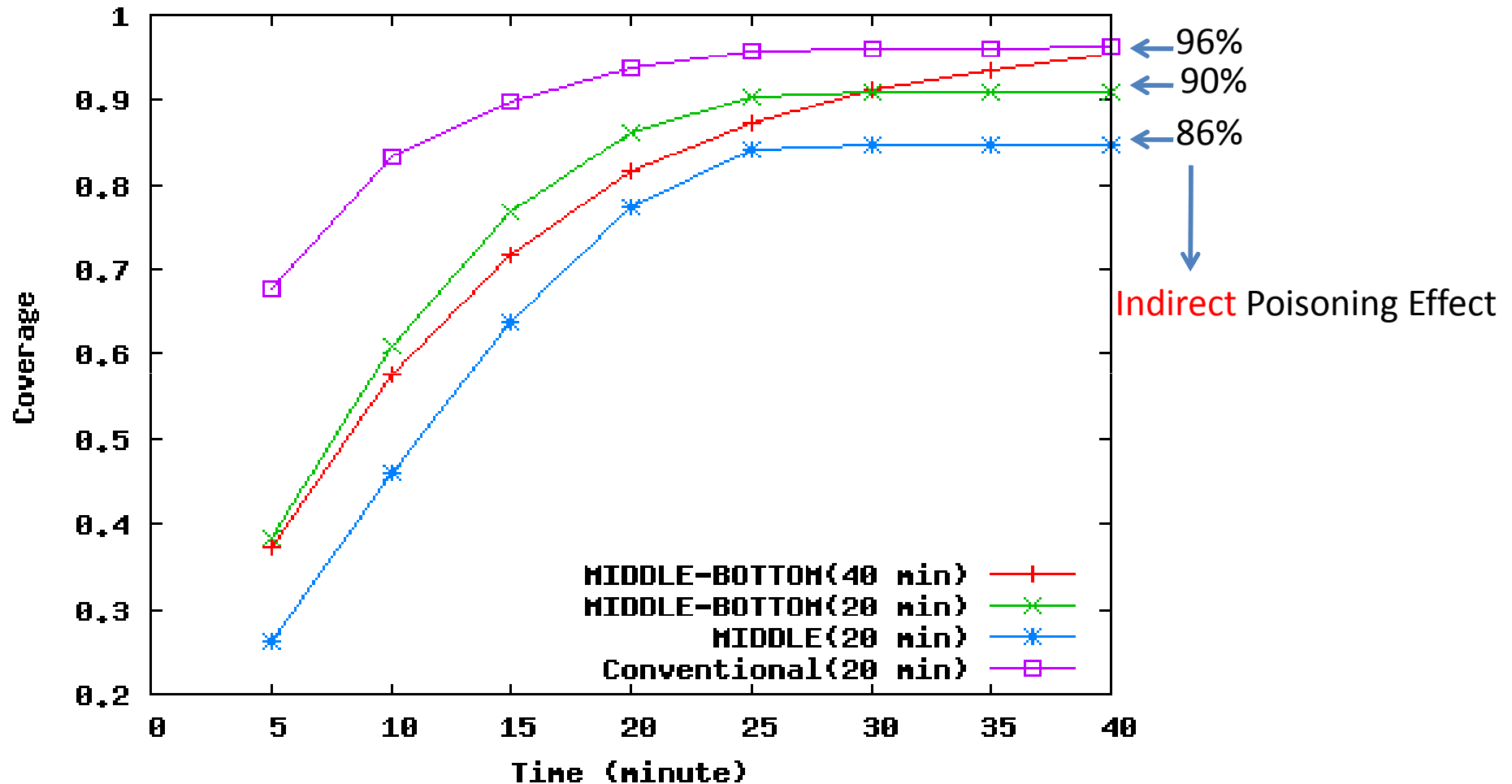
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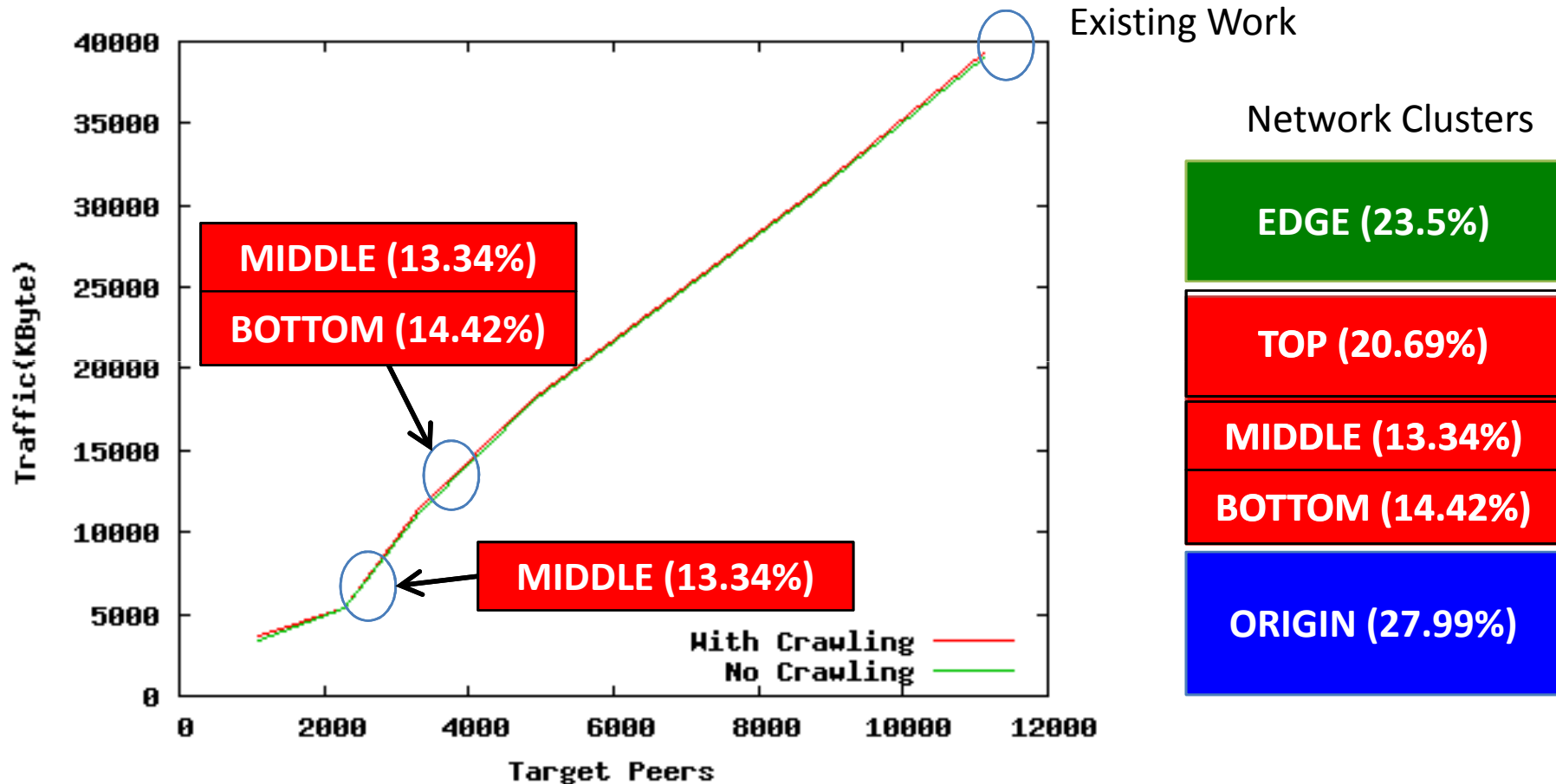
# Coverage (Indirect Poisoning Effect)



- Increasing Key Lifetime Gives more Time for Indirect Poisoning Effect to take place in the Network, so the **MIDDLE + BOTTOM Poisoning can Achieve High Coverage** as the Existing Work (96%)



# Generated Traffic (for Controlling Single File Distribution)



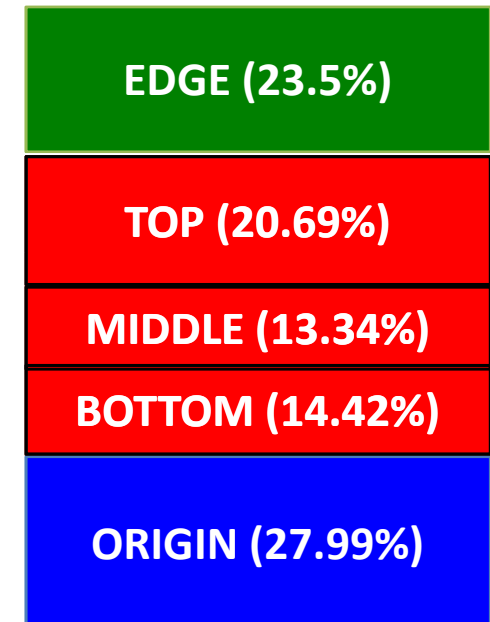
- With the same performance, Proposed Method **Reduces Traffic to 13% (MIDDLE) and 27%(MIDDLE + BOTTOM)**



# Evaluation Summary

Method	Coverage	Control Traffic
All Peers (Existing Work)	96%	40 MB/File
<b>MIDDLE</b>	86%	<b>7 MB/File</b>
<b>MIDDLE + BOTTOM</b>	<b>96%</b>	<b>15 MB/File</b>

## Network Clusters





# Conclusion

- We propose and verify **efficient poisoning method**:
  - minimal control traffic (13—27%)
  - the same effectiveness as the existing work (96% Coverage)
- Reducing Control Traffic **lifts the limitation in the number of controllable files** in existing index poisoning
- Future Work:
  - Reduce more traffic to increase controllable file number
  - Apply proposed method for other control method
  - Apply proposed method for other P2P network



# References

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