

Probabilistic Algorithms for Mining in Large Streams

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Determine quantitative characteristics of LARGE data ensembles?

In-between:

- Computer Science (algorithms, complexity)
- Mathematics (combinatorics, probability, asymptotics)
- Application fields (texts, genomic seq's, networks, stats...)

1 ALGORITHMICS OF MASSIVE DATA SETS



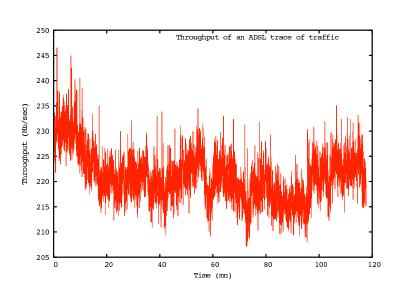
Routeurs \approx Terabits/sec (10¹²b/s).

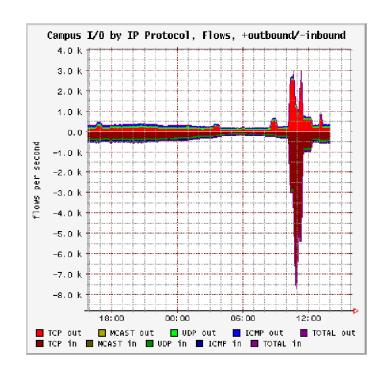


Google indexes 10 billion pages & prepares 100 Petabytes of data $(10^{17} B)$.

Stream algorithms = one pass; memory \le one printed page

Example: Propagation of a virus and attacks on networks





(Raw ADSL traffic)

Raw volume

(based on Estan-Vargese)

(Attack)

Cardinality

The cardinality problem

- Data: stream $s = s_1 s_2 \cdots s_\ell$, $s_j \in \mathcal{D}$, $\ell \propto 10^9$.
- Output: Estimation of the cardinality n, $n \propto 10^7$.

— Conditions:

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very little extra memory;a single "simple" pass;no statistical hypothesis.accuracy within 1% or 2%.
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More generally ...

- Cardinality: number of distinct values;
- Icebergs: number of values with relative frequency > 1/30;
- Mice: number of values with absolute frequency < 10;
- Elephants: number of values with absolute frequency > 100;
- Moments: measure of the profile of data . . .

Applications: networks; quantitative data mining; very large data bases and sketches; internet; fast rough analysis of sequences.

2 ICEBERGS



A k-iceberg is a value whose relative frequency is > 1/k.

abracadabraba babies babble bubbles alhambra

very little extra memory;a single "simple" pass;no statistical hypothesis.accuracy within 1% or 2%.

k=2. Majority $\equiv 2$ -iceberg: a b r a c a d a b r a ...



The gang war $\equiv 1 \text{ register } \langle \text{value, counter} \rangle$

k > 2. Generalisation with k - 1 registers.

Provides a superset —no loss— of icebergs. (+ Filter and combine with sampling.)

(Karp-Shenker-Papadimitriou 2003)

3 CARDINALITY

- **HASHING** provides values that are (quasi) uniformly random.
- Randomness becomes reproducible:

A data stream \sim a multi-set of uniform reals [0, 1] An observable = a function of the hashed set. An observable = a function of the hashed set.

- A. The minimum of values seen is 0.0000001101001
- B. We have seen all patterns $0.x_1 \cdots x_{20}$ for $x_j \in \{0, 1\}$.

NB: "We have seen a total of 1968 bits = 1 is not an observable.

Plausibly(??):

A indicates $n \approx 2^7$ (?); B indicates $n \ge 2^{20}$ (!).

(F.-Martin 1985), (Astrahan-Schkolnick-Whang 1987), (Alon-Matias-Szegedy 1999)...

3.1 Hyperloglog



The internals of the best algorithm known

Step 1. Choose the observable.

The observable O is the maximum of positions of the first 1

- = a single integer register $< 32 \text{ (n } < 10^9)$
- \equiv a small "byte" (5 bits)

(F-Martin 1985); (Durand-F. 2003); (F-Fusy-Gandouet-Meunier 2007)



Step 2. Analyse the observable.

Theorem.

- (i) Expectation: $\mathbb{E}_{n}(O) = \log_{2}(\varphi n) + \text{oscillations} + o(1)$.
- (ii) Variance: $\mathbb{V}_{n}(O) = \xi + \text{oscillations} + o(1)$.

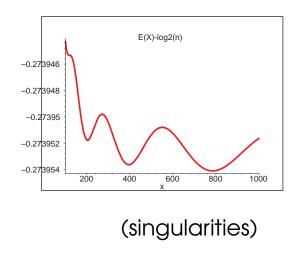
Get *estimate* of the logarithmic value of $\mathfrak n$ with a systematic bias (φ) and a dispersion (ξ) of $\approx \pm 1$ binary order of magnitude.

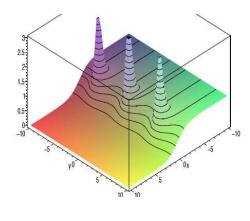
→ Correct bias; improve accuracy!



The Mellin transform: $\int_0^\infty f(x)x^{s-1} dx$.

- Factorises linear superpositions of models at different scales;
- Relates asymptotics and complex singularities of .





(asymptotics)



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Algorithm Skeleton(S: stream):

initialise a register R:= 0;

for x \in S do

h(x) = b_1b_2b_3\cdots;
\rho := position_{1\uparrow}(b_1b_2\cdots);
R := max(R, \rho);
compute the estimator of log_2 n.
```

- = a single "small byte" of $\log_2 \log_2 N$ bits: 5 bits for $N=10^9$;
- = correction by $\varphi = e^{-\gamma}/\sqrt{2}$; ($\gamma := \text{Euler's constant}$)
- = unbiased; limited accuracy: \pm one binary order of magnitude.

Step 3. Design a real-life algorithm.

Plan A: Repeat m times the experiment & take arithmetic average. +Correct bias.

Estimate
$$\log_2 n$$
 with accuracy $\approx \pm \frac{1}{\sqrt{m}}$.
 $(m = 1000 \Longrightarrow accuracy = a few percents.)$



Computational costs are multiplied by m.

+ Limitations due to dependencies ..

Plan B, "Stochastic averaging": Split data into m batches; compute finally an average of the estimates of each batch.





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Algorithm HyperLoglog(S: stream; m=2^{10}):

initialise m registers R[]:=0;

for x \in S do

h(x) = b_1b_2 \cdots; \quad A:= \langle b_1 \cdots b_{10} \rangle_{base\ 2};
\rho := position_{1\uparrow}(b_{11}b_{12}\cdots);
R[A] := max(R[A], \rho);
compute the estimator of cardinality n.
```

The complete algorithm has O(12) instructions + hashing. It computes the *harmonic mean* of $2^{R[j]}$; then multiplies by \mathfrak{m} .

Analysis-based algorithmic engineering: correct the systematic bias; then the non-asymptotic bias.

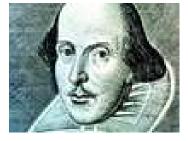
Mathematical analysis (combinatorial, probabilistic, asymptotic) enters design in a non-trivial fashion.

(Here: Mellin + saddle-point methods).

 \rightarrow **Theorem:** For m registers, the standard (relative) error is $\frac{1.035}{\sqrt{m}}$.

With 1024 bytes, estimate cardinalities till 10^9 with standard error 1.5%.

Whole of Shakespeare: 128bytes (m = 256)



Estimate $n^{\circ} \approx 30,897$ against n = 28,239 distinct words.

Error is +9.4% for **128 bytes**(!!)

3.2 Distributed applications



Given 90 phonebooks, how many different names?

Collection of the registers R_1, \ldots, R_m of $S \equiv$ signature of S.

Signature of union = $max/components(\lor)$:

$$\begin{cases} sign(A \cup B) &= sign(A) \lor sign(B) \\ |A \cup B| &= estim(sign(A \cup B)). \end{cases}$$

Estimate within 1% the number of different names by sending 89 faxes, each of about one-quarter of a printed page.

3.3 Document comparison



Can one classify a million books, according to similarity, with a portable computer?



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\begin{cases} |A| &= \operatorname{estim}(\operatorname{sign}(A)) \\ |B| &= \operatorname{estim}(\operatorname{sign}(B)) \\ |A \cup B| &= \operatorname{estim}(\operatorname{sign}(A) \vee \operatorname{sign}(B)) \end{cases} \text{ simil}(A, B) = \frac{|A| + |B| - |A \cup B|}{|A \cup B|}
```

Given a library of N books (e.g.: $N = 10^6$) with total volume of V characters (e.g.: $V = 10^{11}$).

- Exact solution: quadratic time and/or linear storage
- Solution by signatures: linear time + $O(N^2)$ & small storage.

4 ADAPTIVE SAMPLING

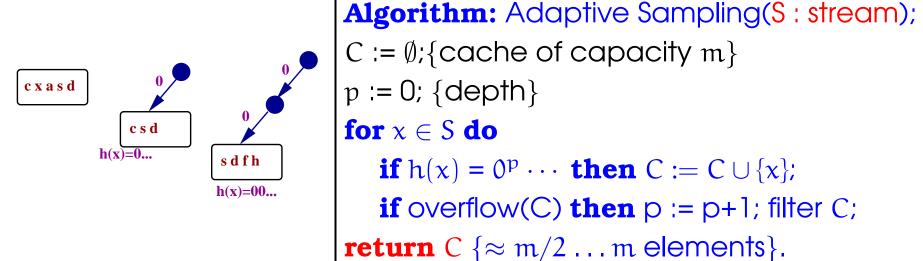


Can one localise the geographical center of a country given a file \(\persons & townships \)?

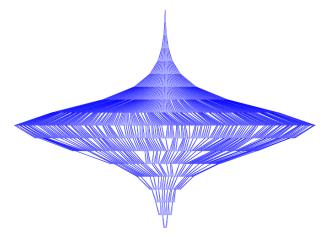
- Exact: yes! = eliminate duplicate cities ("projection")
- Approximate (?): Use straight sampling
- ⇒ France = somewhere very near to PARIS(!!).

Sampling uniformly over the domain of **distinct** values?

Adaptive sampling:



(Wegman 1980) (F 1990) (Louchard 1997)



Analysis is related to the digital tree structure: data compression; text search; communication protocols; &c.

- Provides an unbiased sample of distinct values;
- Provides an unbiased cardinality estimator:

$$\operatorname{estim}(S) := |C| \cdot 2^{\mathfrak{p}}.$$



Hamlet

• Straight sampling (13 elements):

and, and, be, both, i, in, is, leaue, my, no, ophe, state, the

Google (leaue \mapsto leave, ophe \mapsto \emptyset) = 38,700,000.

Adaptive sampling (10 elements):

danskers, distract, fine, fra, immediately, loses, martiall, organe, passeth, pendant

Google = 8, all pointing to Shakespeare/Hamlet \rightarrow mice, later!





Adaptive sampling plus counters!

— Hamlet: danskers¹, distract¹, fine⁹, fra¹, immediately¹, loses¹, martiall¹, organe¹, passeth¹, pendant¹.

Cache of size = 100, gives a sample of 79 elements.

$$1^{50}, 2^{14}, 3^4, 4^2, 5^1, 6^1, 9^1, 13^1, 15^1, 28^1, 43^2, 128^1$$
.

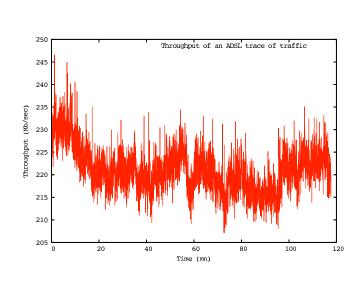
	1-Mice	2-Mice	3-Mice
Estimated	63%	17%	5%
Actual	60%	14%	6%

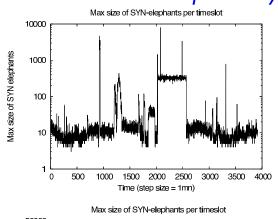
The ten most frequent words of Hamlet are the, and, to, of, i, you, a, my, it, in. They represent > 20% of the whole text. With 20 words, capture 30%; with 50 words, 44%. **70 words capture 50% du texte!**

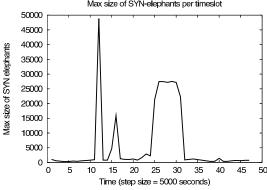
6 **ELEPHANTS**



A k-elephant is a value whose absolute frequency is $\geq k$.







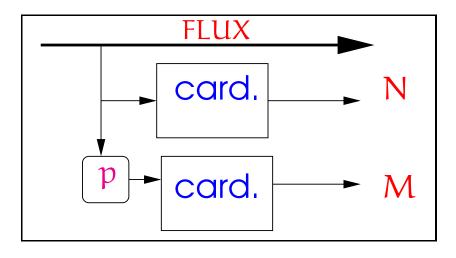
Network attacks by Denial of Service (Y. Chabchoub, Ph. Robert)

Complexity Theorem (Alon et al.) It is not possible to determine the largest frequency with sub-linear memory.



- One cannot find a needle in a haystack.
- But one can still find (easily) much information . . .

Bi-modal traffic: A stream composed of 1-mice and 10-elephants.



N
$$\begin{cases} (p = \frac{1}{10}) \\ N = N_s + N_e + \text{noise} \\ M = \frac{1}{10}N_s + 0.65N_e + \text{noise} \end{cases}$$

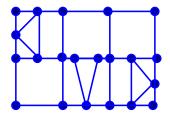
Solution: $N_e \approx$

$$N_e \approx \frac{10M - N}{5.5}$$

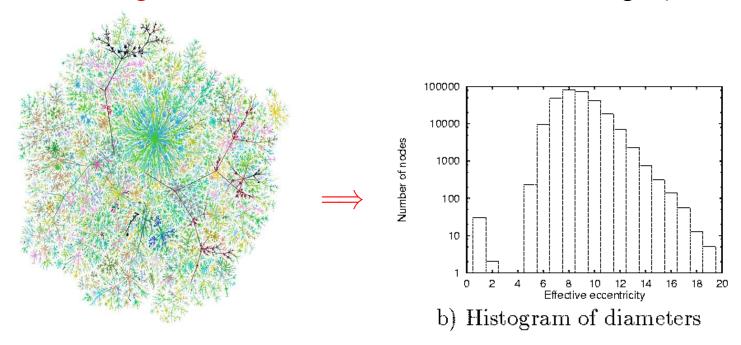
(A. Jean-Marie, O. Gandouet, 2007)

7 APPLICATIONS

- Data mining in graphs
- Document classification: an experiment
- Fast mining in genomic sequences
- Profiling: frequency moments



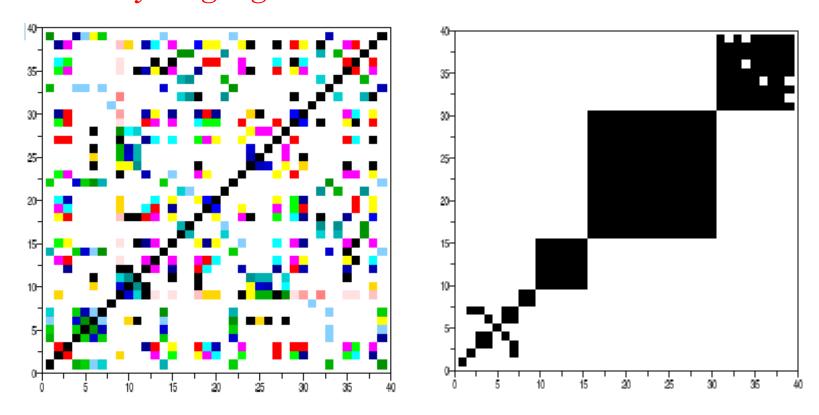
- Number of symmetric links in large graph; number of triangles.
- The histogram of excentricities in the internet graph:



Gain: $\times 300$. (Palmer, Gibbons, Faloutsos², Siganos 2001) Internet graph: 285k nodes, 430kedges.

How many languages?

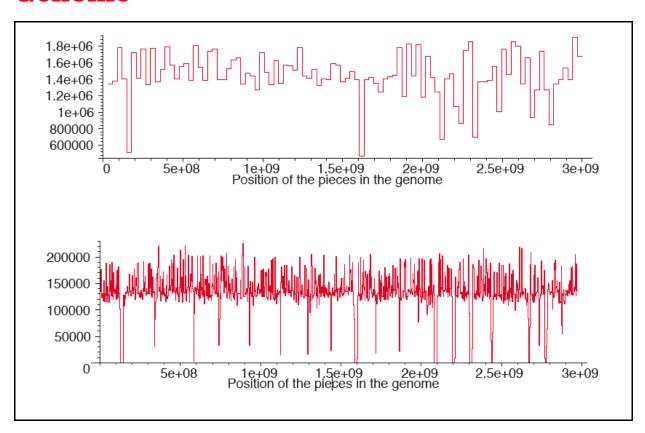




(Pranav Kashyap: word-level encrypted texts; classification by language; use $\vartheta\approx$ 20%.)

+ Use **shingles** (overlapping blocks = small phrases) for finer classification.

Genome



(Giroire 2006: # patterns of length 13 in genome)

Profiling: frequency moments

Alon-Matias-Szegedy: $F_p := \sum (f_v)^p$ where $f_v :=$ frequency of value v.

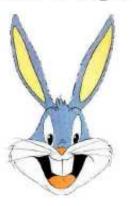
dim = n



Johnson-Lindenstrauss embeddings dimension reduction

Indyk's beautiful ideas

 $\dim \approx \log n$

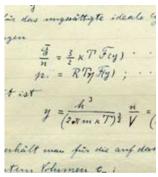


Use of random Gaussian projections for F_2 ; Stable laws for $0 \le p \le 2$.

Conclusions



Possibilities (within limits!) of probabilistic algorithms.



Continuum: maths \sim comp. sc. \sim technology.